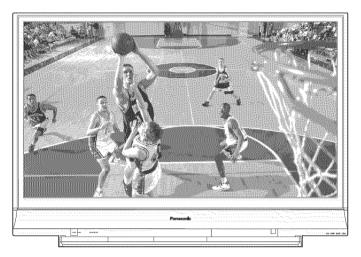


Panasonic®

Multimedia Projection HDTV Operating Instructions

Models No. PT-52LCX66/PT-56LCX66/PT-61LCX66/PT-52LCX16/PT-56LCX16/PT-61LCX16













(USA)

For assistance, please call: 1-888-VIEW PTV(843-9788) or, contact us via the web at: http://www.panasonic.com/contactinfo

(Puerto Rico)

For assistance, please call: 787-750-4300

or visit us at www.panasonicpr.com

Three Important Reasons to Register Your Product Immediately!

1 Protect Your New Investment...

Register your new Projection Display for insurance purposes in case your new Projection Display is stolen.

2 Product safety notification...

Registering your product can help us to contact you in the unlikely event a safety notification is required under the Consumer Product Safety Act.

3 Improved Product Development...

Help us continue to design products that meet your needs. Register online at www.panasonic.com/register



* The presence of the DTV certification mark indicates that this product will successfully receive digital television transmissions that conform to any and all of the video formats described in the ATSC Digital Television Standard.



As an ENERGY STAR® Partner, Panasonic Corporation of North America has determined that this product or product model meets the ENERGY STAR® guidelines for energy efficiency.

This operating instruction book is designed for use with models PT-52LCX66, PT-56LCX66, PT-61LCX66, PT-52LCX16, PT-56LCX16 and PT-61LCX16. Illustrations in this manual show the PT-56LCX16.

Before connecting, operating or adjusting this product, please read the instructions completely. Please keep this manual for future reference.

▲ IMPORTANT SAFETY INSTRUCTIONS



CAUTION

RISK OF ELECTRIC SHOCK DO NOT OPEN



WARNING: To reduce the risk of electric shock, do not remove cover or back. No user-serviceable parts inside. Refer servicing to qualified service personnel.



This symbol warns the user that uninsulated voltage within the unit may have sufficient magnitude to cause electric shock. Therefore, it is dangerous to make any kind of contact with any inside part of this unit.



This symbol alerts the user that important literature concerning the operation and maintenance of this unit has been included. Therefore, it should be read carefully in order to avoid any problems.



The pictorial representation of a hot surface within a triangle is intended to tell the user that parts inside the product are a risk of burns to persons.

Note to CATV System Installer:

This reminder is provided to call the CATV system installer's attention to Article 820-40 of the NEC that provides guidelines for proper grounding and, in particular, specifies that the cable ground shall be connected to the grounding system of the building, as close to the point of cable entry as practical.

A WARNING

To reduce the risk of electric shock, fire, injury to persons or damage to this product:

- 1) Read these instructions before using, connecting or adjusting this product.
- 2) **Keep these instructions** for future reference.
- 3) **Heed all warnings** on the product and in this Operating Instructions manual.
- 4) Follow all instructions carefully.
- 5) **Do not use this apparatus near water.** For example, near a bathtub, washbowl, kitchen sink, or laundry tub, in a wet basement or near a swimming pool, and the like. Do not place objects filled with water, such as a vase or the like, on top of this unit.
- 6) Clean only with a dry cloth. Do not use liquid cleaners or aerosol cleaners.
- 7) **Do not block any ventilation openings. Install in accordance with the manufacturer's instructions.** Openings in the cabinet are provided for ventilation to ensure reliable operation and to protect it from overheating. Never block openings by placing the product on a bed, sofa or similar surfaces.
- 8) Do not install near any heat source such as radiators, heat registers, stoves, or other apparatus (including amplifiers) that produces heat. Do not install in a built-in installation such as a bookcase or rack, unless proper ventilation is provided or the manufacturer's instructions have been adhered to.
- 9) Do not defeat the safety purpose of the polarized or grounding-type plug. A polarized plug has two blades with one wider than the other. A grounding type plug has two blades and a third grounding prong. The wide blade or the third prong are provided for your safety. If the provided plug does not fit into your outlet, consult an electrician for replacement of the obsolete outlet.
- 10) Protect the power cord from being walked on or pinched particularly at plugs, convenience receptacles, and the point where they exit from the apparatus.
- 11) Only use attachments/accessories specified by the manufacturer.
- 12) Use only with the cart, stand, tripod, bracket, or table specified by the manufacturer, or sold with the apparatus. When a cart is used, use caution when moving the cart/apparatus combination to avoid injury from tip-over.
- 13) Unplug this apparatus during lightning storms or when unused for long periods of time.
- 14) Refer all servicing to qualified service personnel. Servicing is required when the apparatus has been damaged in any way, such as power-supply cord or plug is damaged, liquid has been spilled or objects have fallen into the apparatus, the apparatus has been exposed to rain or moisture, does not operate normally, or has been dropped.
- 15) Because the temperature of the lamp unit is elevated immediately after its use, a direct touch to it may cause burns. Replace the lamp unit only after it has cooled.

⚠ IMPORTANT SAFETY INSTRUCTIONS (CONTINUED)

A WARNING

AS WITH ANY SMALL OBJECT, SD CARDS CAN BE SWALLOWED BY YOUNG CHILDREN. DO NOT ALLOW CHILDREN TO HANDLE THE SD CARD.

A WARNING

TO REDUCE THE RISK OF FIRE OR ELECTRIC SHOCK, DO NOT EXPOSE THIS EQUIPMENT TO RAIN OR MOISTURE. DO NOT PLACE OBJECTS FILLED WITH WATER, SUCH AS A VASE OR THE LIKE, ON TOP OF THIS APPARATUS.

A CAUTION

- (1) This Projection Display is intended to be used with the following TV stand:

 Model TY-52LC66 for the PT-52LCX66, PT-52LCX16, PT-56LCX66, PT-56LCX16, PT-61LCX66 or PT-61LCX16,

 TY-52LC16 for the PT-52LCX66, PT-52LCX16, PT-56LCX66, PT-56LCX16, PT-61LCX66 or PT-61LCX16,

 TY-56LC66 for the PT-56LC66 or PT-56LC16, TY-56LC16 for the PT-56LCX66 or PT-56LCX16,

 TY-61LC66 for the PT-61LCX66 or PT-61LCX16 and TY-61LC16 for the PT-61LCX66 or PT-61LCX16.

 Use with other stands may result in the Projection Display becoming unstable, possibly causing injury.
- (2) This Projection Display should not be exposed to direct sunlight, extreme temperatures or moisture, as this can result in serious irreparable damage.
- (3) This Projection Display has a High Intensity Discharge (HID) lamp that contains a small amount of mercury. It also contains lead in some components.

 Disposal of these materials may be regulated in your community due to environmental considerations.

 For disposal or recycling information please contact your local authorities, or the Electronics Industries Alliance: http://www.eiae.org.

The Lamp is a consumable item and has a limited life.

The lamp should be changed as soon as possible once the lamp warning message appears. (p. 64) If the lamp is damaged, please contact your nearest dealer.

Due to the characteristics and use conditions of individual lamps, the lamp may cease to light before the stated lamp life.

Influences of frequent lighting, continuous light use for over 24 hours, the number of times lit, the length of time between lightings, etc. may shorten lamp life.

(Because of this, we recommend having a replacement lamp on hand.)

Trademarks

- VGA and XGA are trademarks of International Business Machines Corporation.
- · Macintosh is a registered trademark of Apple Computer, USA.
- SVGA is trademark of the Video Electronics Standard Association.

 Even if no special notation has been made of company or product trademarks, these trademarks have been fully respected.
- Equipped with dbx®-TV Noise Reduction for true MTS reproduction. dbx®-TV Noise Reduction is required for good stereo separation and audio fidelity. dbx® is a registered trademark, and is licensed by dbx® Technology Licensing.



HDMI, the HDMI logo and High Definition Multimedia Interface are trademarks or registered trademarks of HDMI Licensing LLC.



Manufactured under license from BBE Sound, Inc. Licensed by BBE Sound, Inc. under one or more of the following US patents: 5510752, 5736897. BBE and BBE symbol are registered trademarks of BBE Sound. Inc.



SD Logo is a trademark.



Manufactured under license from Dolby Laboratories. Dolby and the double-D symbol are trademarks of Dolby Laboratories.

License description: To view the license information for software used in this product, press MENU button and select "Setup"—"About"—"License". (p. 55)

Note:

• Do not allow a still picture to be displayed for an extended period, as this can cause a permanent afterimage to remain on this unit. Examples of still pictures include logos, video games, computer images, teletext and images displayed in 4:3 mode.

Dear Panasonic Customer

Welcome to the Panasonic family of customers. We hope that you will have many years of enjoyment from your new Projection Display.

To obtain maximum benefit from your set, please read these Instructions before making any adjustments, and retain them for future reference.

Retain your purchase receipt also, and record the serial number of your set in the space provided on the rear cover of these instructions.

Visit our Panasonic Web Site for USA: www.panasonic.com

(USA)

For assistance, please call: 1-888-VIEW PTV(843-9788) or, contact us via the web at: http://www.panasonic.com/contactinfo

(Puerto Rico)

For assistance, please call: 787-750-4300

or visit us at www.panasonicpr.com

FCC STATEMENT:

NOTE:

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- · Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio / TV technician for help.

FCC Caution:

To assure continued compliance, follow the attached installation instructions and use only shielded interface cables when connecting to computer or peripheral devices. Any changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate this equipment.

ANY CHANGES OR MODIFICATIONS TO THIS PTV RECEIVER NOT EXPRESSLY APPROVED BY PANASONIC CORPORATION OF NORTH AMERICA COULD CAUSE HARMFUL INTERFERENCE, WHICH WOULD VOID THE USER'S AUTHORITY TO OPERATE THIS EQUIPMENT.

The Class ${\rm I\hspace{-.07cm}I}$ insulation symbol (square within a square) indicates that this product has been evaluated and tested to comply with Class ${\rm I\hspace{-.07cm}I}$ insulation requirements.

Declaration of Conformity

Models Number: PT-52LCX66/PT-56LCX66/PT-61LCX66/PT-52LCX16/PT-56LCX16/PT-61LCX16

Trade Name: Panasonic

Responsible party: Panasonic Corporation of North America

Address: One Panasonic Way Secaucus New Jersey 07094

Telephone number: 1-888-VIEW PTV(843-9788)

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Table of Contents

Tο	A IMPORTAN	NT SAFETY INSTRUCTIONS
Start !	Location of C	Controls
	Installation	1

Use	Power ON / OFF
	Basic Menu Navigation26
Now!	Tuning channels28
	Projection Display operation32
	Projection Display operation32
	ASPECT Controls

Enjoy	Picture Adjustments37
Enjoy	Audio Adjustments40
More!	Sleep Timer Feature42
	Lock Feature 43
	Photo Viewer 47
	Setup Features52
	Operating Peripheral Equipment58

Other	Remote Control Operation/Code List	
Information	Replacing the lamp unit	.64
	Troubleshooting	.66
	Specifications	.68
	Cleaning	
	Customer Services Directory	.70
	Limited Warranty	.71
	Other Information	.72
	Index	.79

Before Using

Receiver Location

This Projection Display is intended to be used with an optional stand or entertainment center. Consult your dealer for available options.

Locate for comfortable viewing. Avoid placing where sunlight or other bright light (including reflections) will fall on the screen.

Use of some types of fluorescent lighting can reduce Remote Control transmitter range.

Adequate ventilation is essential to prevent internal component failure. Keep away from areas of excessive heat or moisture.

Optional External Equipment

The Video / Audio connection between components can be made with shielded video and audio cables. For best performance, video cables should utilize 75 Ω coaxial shielded cables. Cables are available from your dealer or electronic supply house.

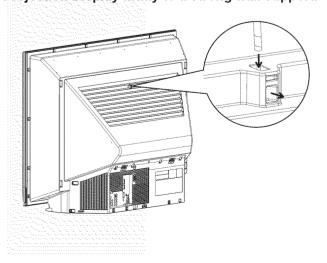
Before you purchase any cables, be sure you know what type of output and input connectors your various components require. Also determine the length of cable you'll need.

Safety Precaution

Please take safety precautions to prevent the unit from falling over.

A WARNING

The unit may tip or fall if not situated on a stable surface, if pushed or during an earthquake. Use a strong rope or chain (not included) to fasten the Projection Display firmly to a strong wall support.



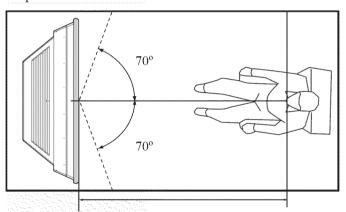
Accessories

- 1. Remote Control (EUR7613ZH0)
- Batteries 2 "AA"

Viewing position

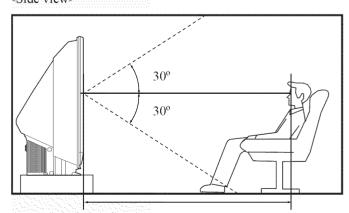
To optimize your viewing comfort, please follow the viewing guidelines shown in the diagrams below. If viewing for an extended period of time, sit as far back from the screen as possible.

<Top view>



At least 1.8 m (PT-52LCX66/PT-52LCX16) / 2.0 m (PT-56LCX66/PT-56LCX16) / 2.2 m (PT-61LCX66/PT-61LCX16).

<Side view>

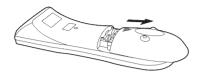


At least 1.8 m (PT-52LCX66/PT-52LCX16) / 2.0 m (PT-56LCX66/PT-56LCX16) / 2.2 m (PT-61LCX66/PT-61LCX16).

Remote Control Battery Installation

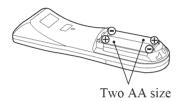
Requires two AA batteries (supplied).

1. Slide the battery cover in direction of arrow.



2. Install batteries in the battery compartment.

Battery polarity (+) and (-) must match the markings inside the compartment.



3. Slide the battery cover until it snaps shut.



A CAUTION

Incorrect battery installation can cause the batteries to leak, leading to personal injury and/or damage to the Remote Control.

Observe the following precautions:

- 1. Always replace batteries with a pair of new ones.
- 2. Do not combine a new battery with an old one.
- 3. Do not mix battery types (example: "Zinc Carbon" with "Alkaline").
- 4. Do not attempt to charge, short-circuit, disassemble, heat or burn used batteries.
- 5. Battery replacement is necessary when the Remote Control acts sporadically or stops operating the Projection Display set.

Helpful Hints:

- (1) Frequent Remote Control users, choose long-lasting Alkaline batteries as replacements.
- (2) Whenever batteries are removed, you may need to reset Remote Control infrared codes.
 We suggest making a note of the codes on page 58 prior to setting up the remote.

Reset All Memory Functions

Use when moving unit to a new location, or when First Time Setup needs to be done over.



Press together the VOL- button on the unit and OK button on the Remote Control for more than 3 seconds. Unit shuts itself off when reset is done.

 POWER indicator flashes red. After flashing stops, unplug the unit then plug it back in and turn power ON.



Note:

 When using "Control with HDMI (HDAVI Control)", with the device connected, set "Ctrl with HDMI" first to "Off" and then "On" using the Setup Menu. (p. 56)

Before Using (continued)

Glossary and Acronyms

CC (Closed Caption)

OSD (On-Screen Display)

MSO (Multiple system owner/operator)

Dolby Digital

This is a method of coding digital signals developed by Dolby Laboratories. Apart from stereo (2-channel) audio, these signals can also be multichannel audio. A large amount of audio information can be recorded on one disc using this method.

PCM (pulse code modulation)

These are uncompressed digital signals, similar to those found on CDs.

DTV (Digital Television)

Name of the process whereby television picture and sound signals are changed to digital code for receiving and transmitting.

HDTV (High Definition Television)

Television with improved picture quality by increasing vertical and horizontal resolution.

ATSC (Advanced Television Systems Committee)

Standardization body that developed the Digital Television Terrestrial formats.

HDMI (High Definition Multimedia Interface)

Interface that supports every uncompressed digital format as well as all existing multi-channel audio format on a single cable.

JPEG (Joint Photographic Experts Group)

A system used for compressing/decoding color still pictures.

MPAA (Motion Picture Association of America)

Guild governing rating assignments to movies.

NTSC (National Television Systems Committee)

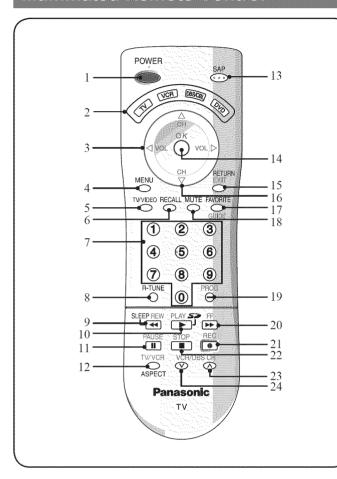
Standardization body that developed the Analog Television Terrestrial formats.

Password

A four (4) digit code a user must provide in order to perform a function.

Location of Controls

Illuminated Remote Control



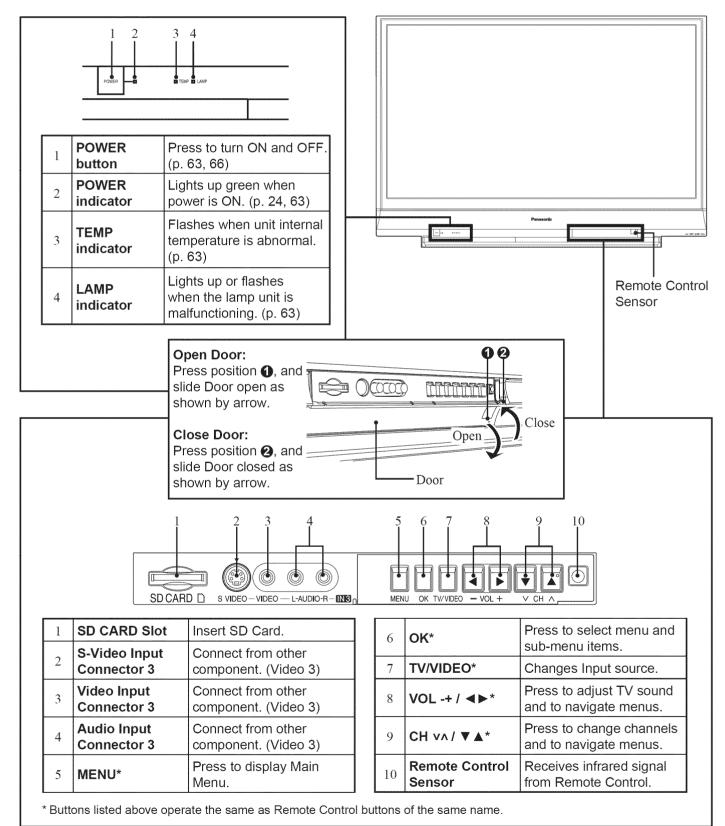
1	POWER	Press to turn ON and OFF.
2	TV	Sets the remote to control television or digital television.
2	VCR, DBS/CBL, DVD	Sets the remote to control other devices.
3	VOL -+ / ◀ ▶	Press to adjust TV sound and to navigate menus.
4	MENU	Press to display Main Menu.
5	TV/VIDEO	Changes Input source.
6	RECALL	Press to display or delete Channel banner.
7	NUMBER	Press numeric keypad to select any channel or to make alpha-numeric entries in menus.
8	R-TUNE	Press to switch to previously viewed channel or input modes.

	·		
9	SLEEP	Sets unit to shut itself off after a preselected amount of time.	
9	REW	While remote is in VCR or DVD mode, press to rewind.	
10	PLAY	While remote is in VCR or DVD mode, press to play.	
10	SD	Accesses the Photo Viewer feature.	
11	PAUSE	While remote is in VCR or DVD mode, press to pause.	
	TV/VCR	Press to switch to TV or VCR.	
12	ASPECT	Changes display aspect ratio.	
13	SAP In analog mode, press to access audio modes (Stereo, SAP or Mono). In digital mode, press to access next audio track.		
14	ок	Press to select menu and sub-menu items.	
15	RETURN	Press to return one step backward in menus.	
	EXIT	Press to exit menus.	
16	CH ▲▼ Press to change channels and to navigate menus.		
17	FAVORITE Press to operate the Favorite channel list function.		
18	MUTE	Press to mute sound.	
19	PROG	Press after entering a digital channel to enter a sub-channel.	
20	FF	While remote is in VCR or DVD mode, press to fast forward.	
21	REC	While remote is in VCR mode, press to record.	
22	STOP	While remote is in VCR or DVD mode, press to stop.	
23	VCR/DBS CH A	While remote is in VCR or DBS mode, press to change VCR or	
24	VCR/DBS CH v	DBS channels.	

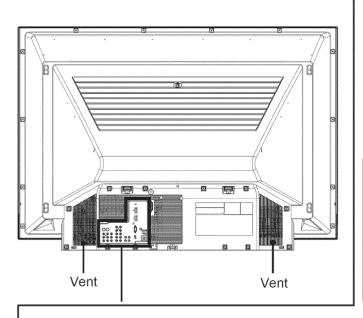
Location of Controls (continued)

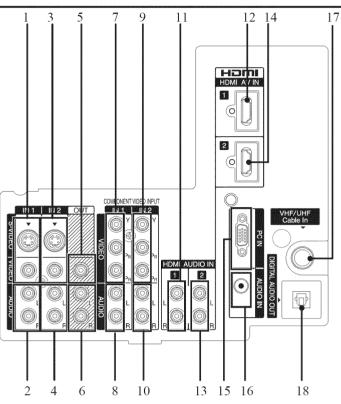
Controls and Terminals on the Projection Display

Front View < Model PT-56LCX16 unit shown>



Rear View < Model PT-56LCX16 unit shown>





	·	
1	S-Video/Video Input Connector 1	Connect from other component. (Video 1)
2	Audio Input Connector 1	Connect from other component. (Video 1)
3	S-Video/Video Input Connector 2	Connect from other component. (Video 2)
4	Audio Input Connector 2	Connect from other component. (Video 2)
5	Video Out Connector	Output video signal.
6	Audio Out Connector	Output audio signal. (Analog)
7	Component Video Input Connector 1	Connect from other component. (Component 1)
8	Audio Input Connector 1	Connect from other component. (Component 1)
9	Component Video Input Connector 2	Connect from other component. (Component 2)

	·		
10	Audio Input Connector 2		Connect from other component. (Component 2)
11	HDMI Input	Audio 1	Connect from other component. (HDMI 1)
12	Terminal 1	Audio/ Video 1	Connect from other component. (HDMI 1)
13	HDMI Input Terminal 2*	Audio 2	Connect from other component. (HDMI 2)
14		Audio/ Video 2	Connect from other component. (HDMI 2)
15	PC (RGB) Input Connector		Connect from PC. (PC)
16	Audio Input Connector		Connect from PC. (PC)
17	VHF/UHF Cable In		Input terminal for an antenna or cable box signal.
18	DIGITAL AUDIO OUT		Output audio signal (Digital)

^{*} For models PT-52LCX16/PT-56LCX16/PT-61LCX16

- Make sure the vents are not blocked. (This could cause damage.)
- Indication on the back panel may change without notice.

Installation

Notes on connections

- Turn off the power supply for all components before making any connections.
- If the cables necessary for connecting a component to the system are not included with the component or available as an option, you may need to fashion a cable to suit the component concerned.
- Read the instruction manual for each system component carefully before connecting it.
- If there is a lot of jitter in the video signal input from the video source, the picture on the screen may flicker. In this case, it will be necessary to connect a TBC (time base corrector).

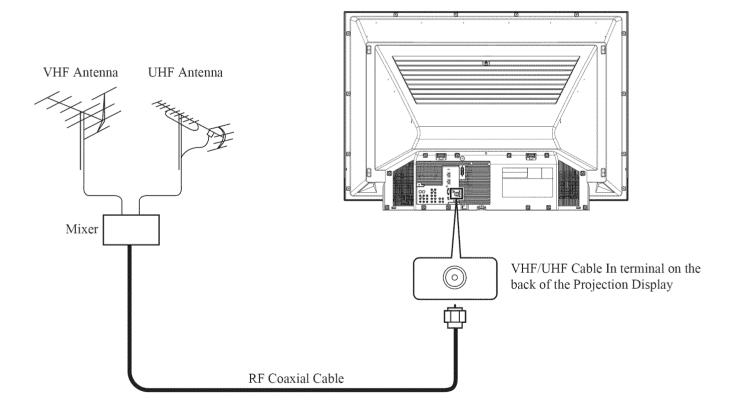
A CAUTION

When using "Nut type" RF coaxial cable, tighten with fingers only. Overtightening may damage terminal.

Connecting the Antenna / Cable to the RF IN Terminal

Antenna Connection

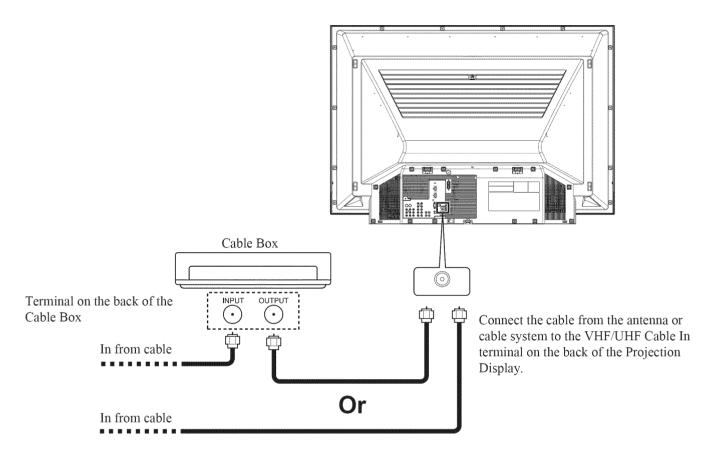
For proper reception of digital and analog VHF/UHF channels, an external antenna is required. For best reception, an outdoor antenna is recommended.



Cable Connection

For proper reception of analog or digital cable channels, a cable service connection is required.

Use this configuration when connecting the projection display to a cable TV system.



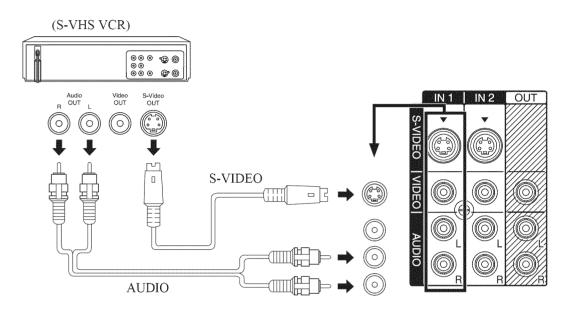
- Certain cable systems offset some channels to reduce interference or have Premium (scrambled) channels. A cable converter box is required for proper reception. Check with your local cable company for its compatibility requirements.
- For reception of cable channels, connect the cable supplied by your local cable company.

Installation (continued)

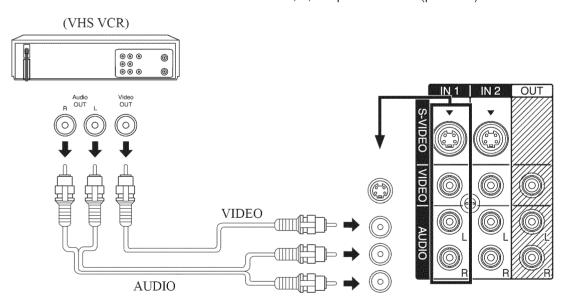
How to connect the "1, 2, 3" Input Terminals

Input 3 is located on the front of the unit. (p. 10)

Connect a VCR or other peripheral equipment



Similar connections are available at the INPUT 1, 2, 3 input terminals. (p. 10-11)



Similar connections are available at the INPUT 1, 2, 3 input terminals. (p. 10-11)

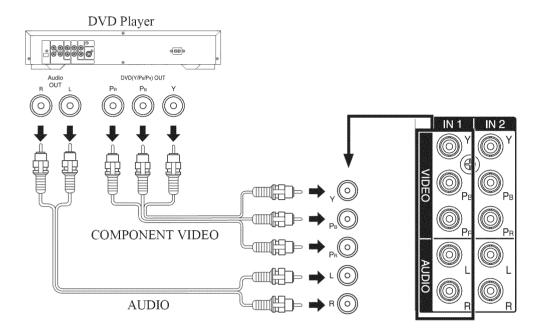
- Select the desired VIDEO input position by pressing the TV/VIDEO button. (p. 32)
- When connecting video cables, priority is given to the S-Video cable when the S-Video input terminal and the video input terminal are connected at the same time.

How to connect the COMPONENT VIDEO Input Terminals

Because each Y, P_B , and P_R signal is input independently, the Component signal allows for more accurate color reproduction.

The Component signal output terminal indication will differ according to the output device (Y, PB, PR). Please read the operating instructions included with the output device.

Connecting a DVD Player to COMPONENT VIDEO IN



Similar connections are available at the COMPONENT VIDEO INPUT 1-2 Terminals. (p. 11)

Notes:

- Select the desired COMPONENT VIDEO INPUT position by pressing the TV/VIDEO button. (p. 32)
- Component video signals that will be recognized are 480i, 480p, 720p, and 1080i.

Component Signals (Y, PB, PR) that can be Input

Mode type		Sign	1	
		No. of dots (H × V)	Vertical frequency (Hz)	Information menu display
at	480i	720 × 480	59.94/60.00	480i
als	480p	720 × 480	59.94/60.00	480p
rV Fo	720p	1 280 × 720	59.94/60.00	720p
6	*1080i	1 920 × 1 080	59.94/60.00	1080i

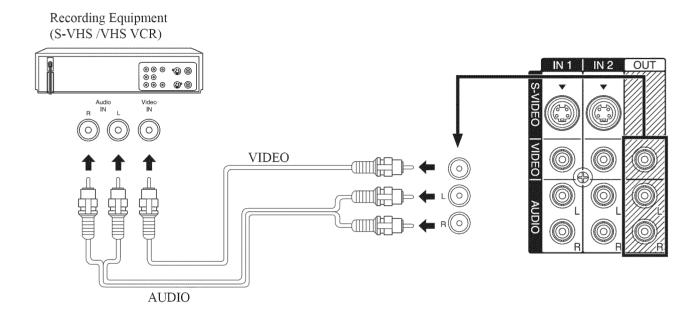
Note:

• Input signals, other than those listed with a * mark, will give you a beautiful, stable picture.

Installation (continued)

How to connect the AV OUT Terminals

You can connect a VCR to the AV OUT terminal to record the program you are viewing on-screen. An external monitor can also be connected to the AV OUT terminals. Connect the VCR as shown below.



- This unit contains Video and Audio Outputs for the purpose of recording television programming to VCR. Due to license restrictions, if a device (STB, DVD, etc.) is connected to the HDMI input of the unit, no video or audio output is allowed.
- AV OUT signal is available when receiving digital channel. However, all formats will be down converted to NTSC.
- Never connect the VIDEO IN and OUT terminals to the same video recorder, as this could cause incorrect operation.
- AV terminals will not output Y, PB, PR, PC/HDMI IN or SD card signals.

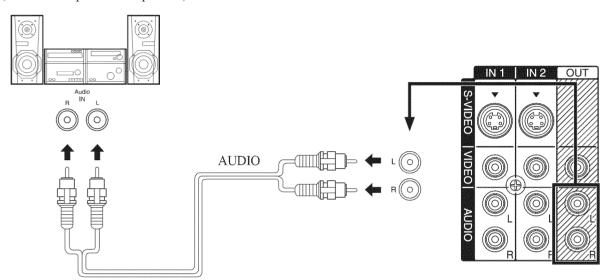
How to connect the Amplifier

Analog Audio Out

To listen to the audio through a separate stereo system, connect an external audio amplifier to AUDIO OUT on back of unit.

Stereo System

(A Stereo Amplifier and Speakers)



Audio Adjustments

- Select Speakers Off in Other adjust menu under Audio menu. (p. 41)
- Set amplifier volume to the preferred level.

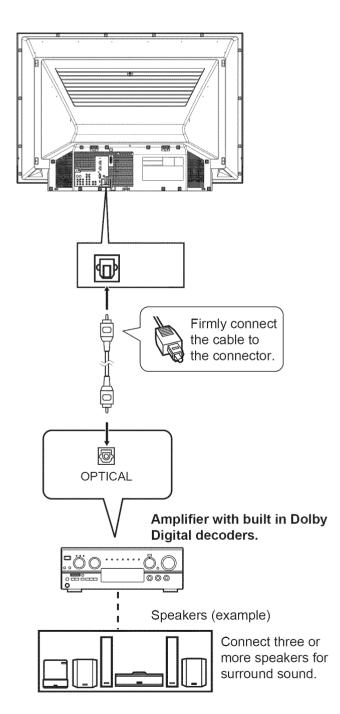
- AUDIO OUT terminals cannot be connected directly to external speakers.
- AV terminals will not output Component Video, PC/HDMI IN or SD card signals.

Installation (continued)

Digital Audio Out

Use the diagram below to connect the Digital Audio Output of your Projection Display to a Dolby Digital decoder.

Dolby Digital 5.1 channel surround sound delivers digital-quality sound. Dolby Digital provides five discrete full-bandwidth channels for front left, front right, center, surround left and surround right, plus a LFE (Low Frequency Effect) subwoofer channel, For a full Home Theater sound experience, an external Dolby Digital decoder and a multichannel amplifier must be connected to the Digital Audio Out jack on the unit.



Procedure

Connect the Digital Audio cable from the Digital Audio Out jack on the unit to the Digital Audio In connection on the Dolby Digital decoder.

- When ATSC channel is selected, the output from the Digital Audio Out jack will be Dolby Digital. But, if NTSC channel is selected, the output will be PCM.
- Depending on your DVD player and DVD-Audio software the copyright protection function may operate and disable optical output.

How to connect the HDMI input terminal

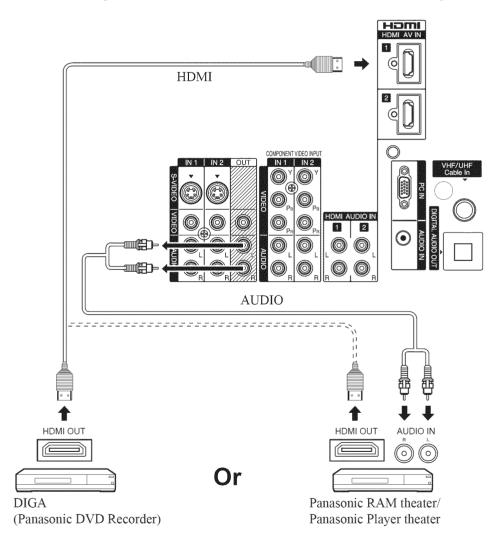
Recommended HDMI Connections

Follow the connection diagrams below for HDMI control of a single AV equipment such as a Panasonic DIGA-DVD recorder, RAM Theater or Player Theater system. Refer to page 56 for Setup Menu settings and additional control information.

• Optional HDMI and/or optical cables are not provided.

If connection (or setting) of equipment compatible with HDMI control is changed, switch the power of this unit Off then On again while the power of all equipment is On (to this unit to correctly recognize the connected equipment) and check that DIGA, RAM theater and Player theater playback operates.

■ Connecting this unit to a DVD recorder, RAM theater or Player theater



- For DIGA:
- Connect with HDMI cable (HDMI 1 is recommended (For models PT-52LCX16/PT-56LCX16/ PT-61LCX16)).
- For RAM theater and Player theater:
- Always connect to the HDMI 1 terminal (For models PT-52LCX16/ PT-56LCX16/PT-61LCX16).
- Connect with HDMI cable and audio cable.
- Connect this unit's AUDIO OUT (L&R) to listen to the TV program through the theater system.

■ Setting this unit after connections

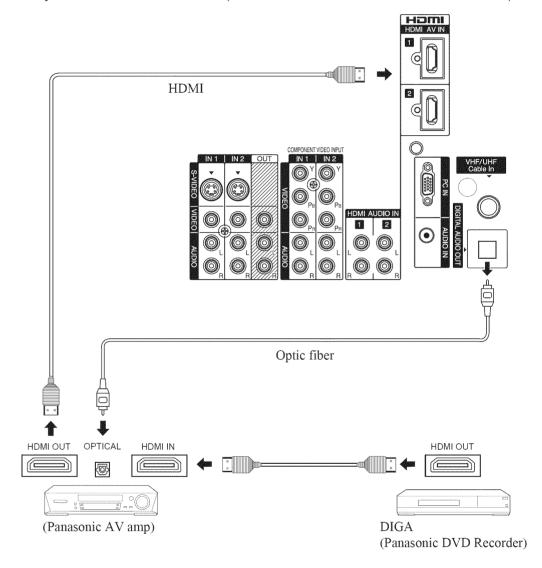
After making connections as shown above, set "Ctrl with HDMI" (under "Other adjust") first to "Off" and then "On" using the Setup Menu. (p. 56)

Installation (continued)

■ Connecting this unit to a DVD recorder and AV amp

When using an "Control with HDMI" audio-video amplifier and a compatible DIGA recorder, use a daisy chain connection as shown below.

- One AV amp and one DIGA can be operated with this unit.
- Be sure to connect the AV amp between this unit and the DIGA.
- Always connect to the HDMI1 terminal (For models PT-52LCX16/PT-56LCX16/PT-61LCX16).



■ Setting this unit after connections

After making connections as shown above, set "Ctrl with HDMI" (under "Other adjust") first to "Off" and then "On" using the Setup Menu. (p. 56)

- Individual HDMI devices may require additional menu settings specific to each model. Please refer to their respective operating instruction manuals
- When audio from other equipment connected to this unit via HDMI is output using "DIGITAL AUDIO OUT" of this unit, the system switches to 2CH audio.
- (When connected to an AV amp via HDMI, you will enjoy higher sound quality.) (Current as of March 2006)
- We recommend using Panasonic HDMI cables RP-CDHG15 (1.5 m), RP-CDHG30 (3.0 m), RP-CDHG50 (5.0 m), etc. (Product numbers correct as of January 2006.)

Procedure

- 1 Connect the HDMI output on the DVD Recorder or Set Top Box, etc., to the HDMI input on the back of the unit.
 - If you cannot display the picture because your Digital Set Top Box does not have a Digital Out terminal setting, use the Component Video Input (or the S-Video Input or Video Input). In this case, the picture will be displayed as an analog signal.
- 2 Press TV/VIDEO to select HDMI input.

By inputting a High-bandwidth Digital Content Protection high-definition picture source to the HDMI IN terminal of this Projection Display, high-definition pictures can be displayed on the screen in their digital form. (This terminal is for use with HDMI equipped DVD players, Set top boxes and D-VHS machines.)

Notes:

- Select the HDMI input position by pressing the TV/VIDEO button. (p. 32)
- The HDMI IN terminal can only be used with 1080i, 720p, 480p and 480i picture signals.
- If there is no audio, check if the source equipment has PCM output. If not, please use analog connections.
- Be sure HDMI is securely connected. If not, picture noise and/or incorrect picture display may result.
- With HDMI connection, depending on the signal, the picture may be displayed with unnatural colors (as if red and blue are reversed). Refer to "Color corr." on page 39.
- If the external device has only a DVI output, connect to the HDMI terminal via a DVI to HDMI adaptor cable*1.
- When the DVI to HDMI adaptor cable*1 is used, connect the audio cable to the audio input terminal.
- *1 Enquire at your local digital device retailer shop.

Compatible formats

Video Signal:

The Projection Display is compatible with following formats. Please set the connected device to following one of the formats.

Display mode	No. of dots	Vertical scanning frequency (Hz)	Information menu display
1080i	1920 × 1080	59.94 / 60	1080i
720p	1280 × 720	59.94 / 60	720p
480p	720 × 480 640 × 480	59.94 / 60 59.94 / 60	480p
480i	720 × 480	59.94 / 60	480i

Audio signal (PCM)

When digital audio is included in the HDMI connection, the compatible sampling frequencies are 48 kHz/44.1 kHz/32 kHz. Refer to "HDMI in" (PT-52LCX66/PT-56LCX66/PT-61LCX66) / "HDMI1 in" or "HDMI2 in" (PT-52LCX16/PT-56LCX16/PT-61LCX16) on page 41.

About HDMI

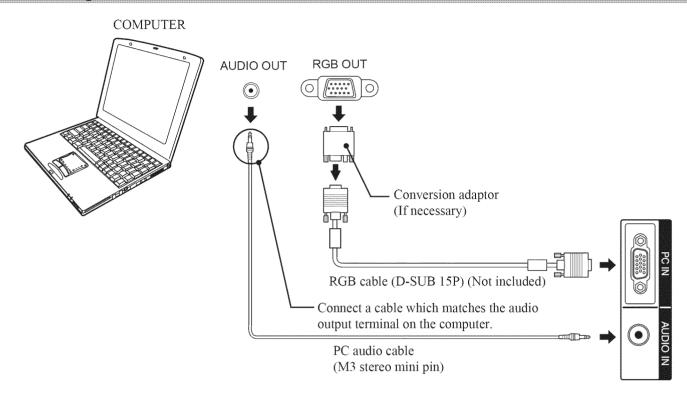
HDMI is the first all digital consumer electronics A/V interface that supports several uncompressed standards, enhanced and high definition video formats as well as all existing multi-channel audio formats. One jack supports both video and audio information. The HDMI/HDCP*1 input can be connected to an EIA/CEA 861/861B*2 compliant consumer electronic device, such as a set top box or DVD player equipped with a HDMI output connection. By inputting a High-bandwidth Digital Content Protection (HDCP) high definition picture source to the HDMI terminal of this unit, high definition pictures can be displayed on the screen in their digital form. The HDMI input terminal is not intended to be used with personal computers. This unit is compatible with 1080i, 720p, 480p and 480i formats. Select the output of the connected device to match that of the unit.

- *1 HDMI/HDCP = High Definition Multimedia Interface / High-Bandwidth Digital Copy Protection.
- *2 EIA/CEA-861/861B Profiles compliance covers profiles for transmission of uncompressed digital video including high bandwidth digital content protection.

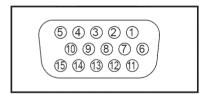
Installation (continued)

How to connect the PC IN Terminals

Connecting a PC to PC IN



PC IN Terminal (D-SUB 15P) Pin Layouts



Connection port view

Pin No.	Signal name	
1	R	
2	G	
3	В	
4	NC	
5	NC	
6	Ground for R	
7	Ground for G	
8	Ground for B	

NC: Not connected

Pin No.	Signal name
9	NC
10	Ground
11	NC
12	NC
13	HD/CSYNC
14	VD
15	NC

- Some PC models cannot be connected to the set. A conversion adapter is required to use the RGB cable (D-SUB 15P) (Not included) to connect a Macintosh computer to the set. There is no need to use an adapter for computers with PC / AT compatible D-SUB 15P terminal.
- The computer shown in the illustration is for example purposes only. Additional equipment and cables shown are not supplied with this set.
- Do not set the horizontal and vertical scanning frequencies for PC signals which are above or below the specified frequency range.
- Select the desired PC input position by pressing the TV/VIDEO button. (p. 32)

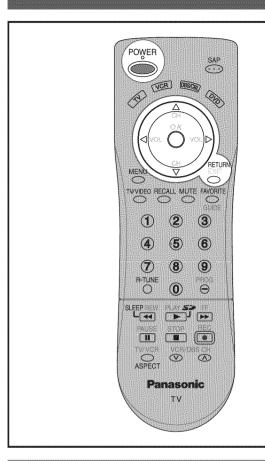
RGB signals that can be input

The table below lists the different types of RGB signals that can be input. If a signal which differs greatly from the types listed below is input, the picture may not be displayed correctly, or a black background may be displayed.

		Signal data		
Mode type		No. of dots (H × V)	Horizontal frequency (kHz)	Vertical frequency (Hz)
	VGA400 (70 Hz)	640 × 400	31.47	70.08
	VGA480 (60 Hz)	640 × 480	31.47	59.94
	Macintosh 13″	640 × 480	35.00	66.67
	VGA480 (75 Hz)	640 × 480	37.50	75.00
gnals	SVGA (60 Hz)	800 × 600	37.88	60.32
Personal Computer Signals	SVGA (75 Hz)	800 × 600	46.88	75.00
	SVGA (85 Hz)	800 × 600	53.67	85.06
nal C	Macintosh 16″	832 × 624	49.73	74.55
Perso	* XGA (60 Hz)	1 024 × 768	48.36	60.00
	* XGA (70 Hz)	1 024 × 768	56.48	70.07
	* XGA (75 Hz)	1 024 × 768	60.02	75.03
	* XGA (85 Hz)	1 024 × 768	68.67	85.00
	* Macintosh 21″	1 152 × 870	68.68	75.06

- Input signals, other than those listed with a * mark, will give you a beautiful, stable picture.
- The D-SUB 15P connector can accept RGB (H-V sync separate).
- When an external video processor/scaler is used, it must have RGB (H-V sync separate) output.

Power ON / OFF

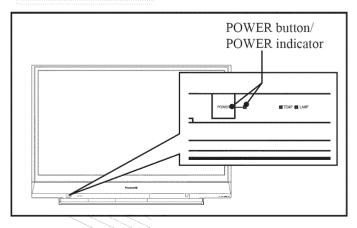


Turning the Power ON and OFF

Always be sure to follow the procedure given below to turn the Projection Display power ON and OFF.

 The lamp cooling fan will continue to operate for approximately 1 minute after the power is turned off. During this time, the POWER indicator will blink Red.

Do not disconnect the power cord from the outlet and do not open the circuit breaker (unless necessary) while the cooling fan is still operating. Do not disconnect the power cord from the power outlet while the power indicator blinks Red.



The Power Indicator

LED	ACTION
Off	Power – OFF
Red (blinking)	Power – OFF (Now cooling)
Green	Power – ON
Green (blinking)	Power – ON (Preparing to light lamp)

Notes:

- If the POWER button is accidentally turned off during use, after power is turned back on, it may take a short period before the lamp automatically comes on.
- After the unit is turned on, maximum picture brightness will be achieved in 5-10 minutes. This is normal.
- This unit consumes approx. 0.4 W in OFF condition when plugged into an AC outlet.

Power ON

Press POWER on Projection Display or Remote Control to turn power on.

The Power Indicator blinks Green for about 20 seconds and then turns solid Green.

Power OFF

Press POWER on Projection Display or Remote Control to turn power off.

Power shuts off after a Black Screen is displayed for a few seconds.

Note:

 If the POWER button is pressed during the Black Screen display, Power is turned back on.

The Power Indicator blinks Red for about 1 minute and then LED turns off.

Note:

 When the power cord is disconnected, the internal cooling fan stops operating. In this case, the lamp will be insufficiently cooled and will take a while to turn ON again.

Auto shut off

To conserve lamp life, if there is no signal to the set's tuner for 5 minutes, the lamp will shut off automatically.

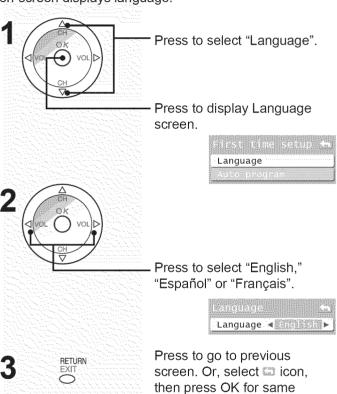
First Time Setup

For your convenience, First Time Set up menu will be displayed on screen when the set is turned on for the first time. If needed, follow the menus and procedures displayed on-screen for setting up the features.

Language

The language of the on-screen display is set to English as the factory setting.

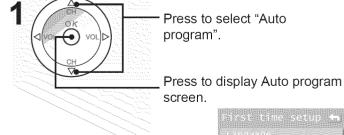
You can select English, Spanish or French as the on-screen displays language.



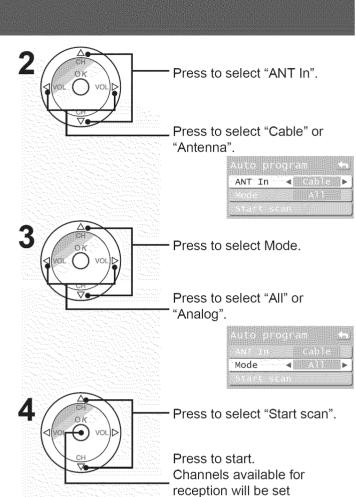
Auto program

You can scan All (Analog and Digital) channels. If needed, follow the menus and procedures displayed on-screen for setting up the features. You can also make the settings in Setup menu.

results.



Auto program



5 After Auto program is complete, the unit will return to Manual program mode. To place the channels that were located by auto scan in memory, move the cursor to "Apply" and press OK. (p. 30-31) If OK is not pressed after selecting APPLY, the channels will not be memorized.

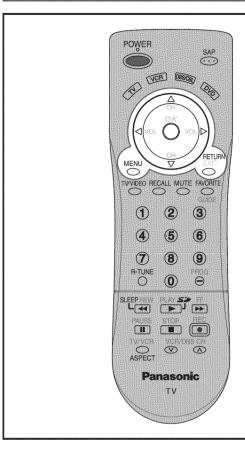
automatically.

Progress

Start scan

- After "Auto program" is completed the unit tunes to the first channel found during "Auto program".
- If setup is incomplete, check connection of Antenna/Cable to the RF IN Terminal, then try "Auto program" again. (p. 29)
- "Auto program" must be done when you select the input signal for the first time or whenever you change the antenna configuration.
- Depending on conditions, "Auto program" may take a while.

Basic Menu Navigation

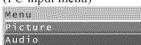




Pressing MENU displays the Main Menu screen.



(PC input menu)



Depending on the signal being input, some items may or may not be adjustable and some functions may or may not be available.

Button operation during Menu display (Menu navigation)

■ Return to Main Menu.

to display Main menu.



(PC input menu)

Note:

• While Main Menu (only) is displayed, pressing MENU will exit the menu screen.

■ Return to previous level menu.

to return to previous level menu. **Press**

Example:

If RETURN is pressed from Adv. adjust Menu:



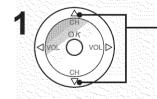


Picture 2/2	G
Color temp	Normal
Color mng.	On
Zoom adjust	
PC adjust≞⊞	וויב
other adjust	
Adv. adjust	į

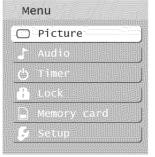
■ Return to normal picture.

to exit menu.

Example of a procedure



Press to select the desired



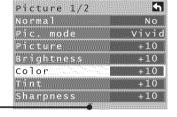


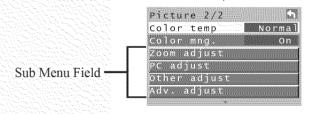
Press to enter the menu.

Picture 1/2	5 1
Normal	No.
Pic. mode	Vivid
Picture	+10
Brightness	+10
Color	+10
Tint	+10
Sharpness	+10

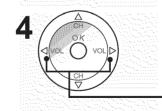
Press to select desired menu item.

Next Icon-





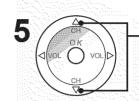
A Next Icon means there are more menu items to view.



Press to adjust or set desired menu item.

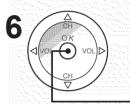


Other Adjust sub-menu.



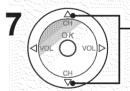
Press to select "Other adjust".

Picture 2/2 📅
Color temp Normal
Color mngOn
Zoom adjust
PC adjust
Other adjust
Adv. adjust
Ų.



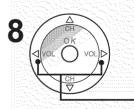
Press to access Other adjust sub-menu.

Other	adju	s t	G 1
Video	NR		On
3D Y/0	fil	ter	On
Color	matr	i x	SD
MPEG 1	۱R		On
Black	'leve		Light
3D I/F			Оn
Color	corr		On



Press to select desired sub-menu items.

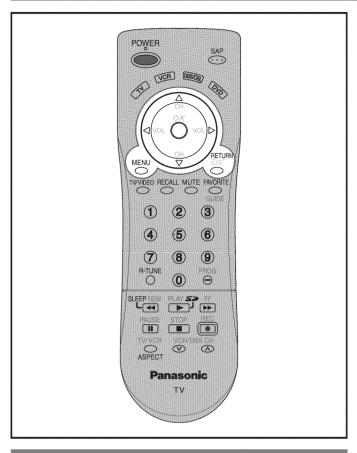
video NR O 3D Y/C filter O Color matrix⇒ S MPEG NR O Black level Lig	Market C
Color matrix S MPEG NR O	n
MPEG NR O	
200000000000000000000000000000000000000	D
Black level lin	
	h t
3D I/P 0	1
Color corr. O	



Press to adjust or set desired menu item.

Othe	r adj	ust	
Vide	o NR		On
3 D Y	/c"fi	lter…	0 n
Colo	r mat	rix	SD
MPEG	NR		off
	NR k lev	el	Off Light
	k lev	e]	***************************************
Blac 3D I	k lev	<u> </u>	Light

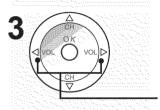
Tuning channels



Press to select "Language".

Press to display Language screen.





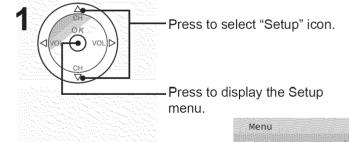
Press to select "English," "Español" or "Français".



Switching languages for display

Allows you to select the language used for On Screen Displays.

Press MENU to display the Main Menu screen.



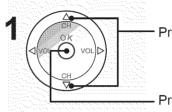


Press to go to previous screen. Or, select icon, then press OK for same results.

Automatic program setting

Automatically searches and adds receivable channels to memory.

Press MENU to display the Main Menu screen.

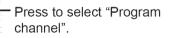


Press to select "Setup" icon.

Press to display the Setup menu.

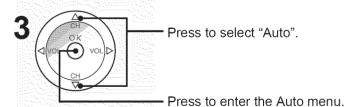




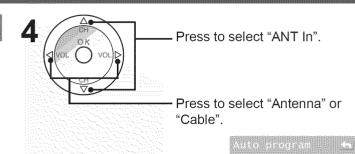


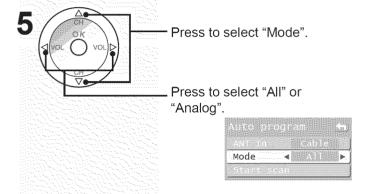
Press to display the Program channel menu.

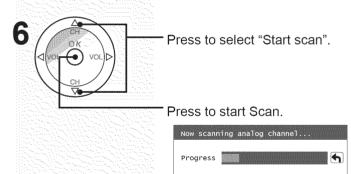












After Auto program is complete, the unit will return to Manual program mode. To place the channels that were located by auto scan in memory, move the cursor to "Apply" and press OK. (p. 30-31) If OK is not pressed after selecting APPLY, the channels will not be memorized.

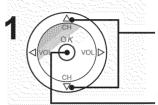
- · Some channels with very weak signals may be locked into memory. If desired, these channels can be deleted manually using the "Manual program setting". (p. 30)
- · "Auto program" must be done when you select the input signal for the first time or whenever you change the antenna configuration.

Tuning channels (continued)

Manual program setting

Use this procedure when changing setting of receiving channels or changing the channel display. Also, use to add or delete channels from channel list manually.

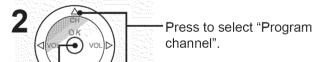
Press MENU to display the Main Menu screen.



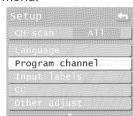
Press to select "Setup" icon.

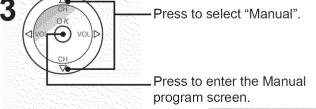
Press to display the Setup menu.

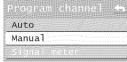




Press to display the Program channel menu.

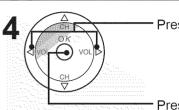






Note:

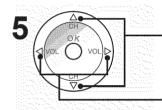
• If Lock (p. 43) has been set, you must enter your password to display the Manual Program screen.



Press to select "Edit".

Press to enter the edit mode.

		Edit	DANGE ST
CH	Caption	Factoriti	Add
1			No 23
2			No
3			No
4			No
- 5			No
6			No
7			No
8			No
9			No No
10			No 🗸

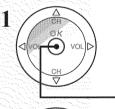


Press to select the desired preset channel line.

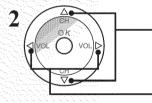
Press to select edit area. "CH," "Caption," "Favorite," "Add".

■ Edit (Caption)

When a preset Caption has been entered.



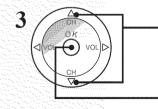
Press to enter the Caption select screen.



Press to select "Preset".

Press to select Broadcast station.

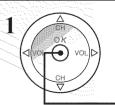




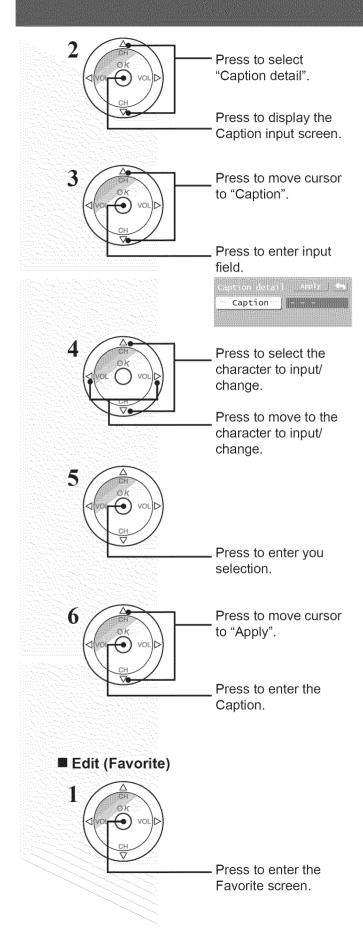
Press to move cursor to "Apply".

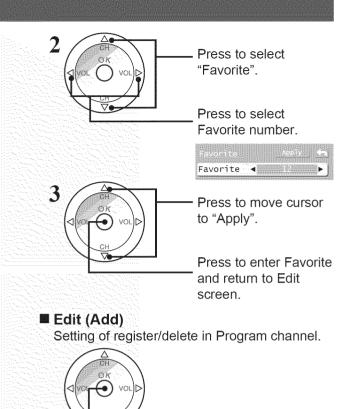
Press to enter the Caption.

When selecting a desired Caption manually.



Press to enter the Caption select screen.



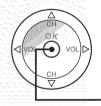


■ Preview (CH)

You can display a program by selecting it in the small window at the top left of the screen.

or "No".

• This preview only appears if a channel was added by selecting "Yes."



Press to display the selected program.

Press to select "Yes"

6 RETURN

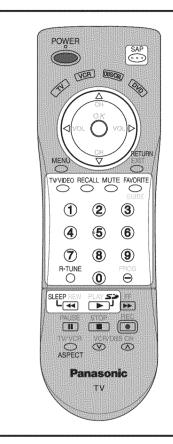
Press to move cursor to "Apply".

EH	Caption	Edit Favorite	Apply
1			No
2	ABC	2	Yes
3			No
4			No
5			No
6			No
7			No
8			No
9			No
10			No



Press to enter your program.

Projection Display operation

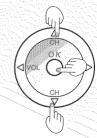


Selecting Input Mode

1 TV/VIDEO

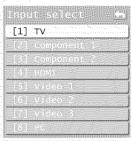
Press to display the Input select

- Pressing TV/VIDEO while viewing PC input will place unit directly into TV input mode.
- 2 ① ② ③ Press corresponding NUMBER keys on the Remote Control to select the ④ ⑤ ⑥ input of your choice.
 - 789
 - ① Or



Press to select the input of your choice, then press "OK".

 If, during selection, no action is taken for several seconds, the Input selection menu is exited and the current input is automatically selected. (For models PT-52LCX66/ PT-56LCX66/PT-61LCX66) PT-56LCX16/PT-61LCX16)





Component 1	Signal of source connected to COMPONENT VIDEO INPUT 1 is displayed.
Component 2	Signal of source connected to COMPONENT VIDEO INPUT 2 is displayed.
HDMI*1	Signal of source connected to HDMI IN is displayed.
HDMI 1*2	Signal of source connected to HDMI IN 1 is displayed.
HDMI 2*2	Signal of source connected to HDMI IN 2 is displayed.
Video 1	Signal of source connected to INPUT 1 is displayed.
Video 2	Signal of source connected to INPUT 2 is displayed.
Video 3	Signal of source connected to INPUT 3 is displayed.
PC	Signal of source connected to PC IN is displayed.

- *1 For models PT-52LCX66/PT-56LCX66/PT-61LCX66
- *2 For models PT-52LCX16/PT-56LCX16/PT-61LCX16

Note

- If SKIP is set as the Input Label setting, the mode will not be changed. (p. 53)
- Card input mode (Photo Viewer) is selected.



Press to display Photo Viewer mode.

/	
Photo (Photo	Signal of source connected to CARD SLOT
Viewer)	is displayed.

Rapid Tuning

Switches between the current and last channel or input modes.



Press to switch to previously viewed channel or input modes.

Note:

• When Photo Viewer (p. 47) is used, Rapid Tuning is not available.

Using the CH/VOL Button

■ Select desired channel:

Press CH ▲ ▼ or NUMBER keys.

■ Adjust to desired volume level:

Press VOL ▶ or VOL ◀.

Notes:

- The channel number and volume level are stored even after the unit is turned off.
- Power consumption can be reduced if the volume level is lowered

Channel and Program Tuning

Channel and Program tuning in digital television differs from conventional television. With DTV, many programs can exist within a single 6 MHz channel. These channels behave as sub-channels within a single channel. When tuning to a digital channel, the unit will also tune to a program and will indicate the channel and program in the on-screen Channel Banner display.

In order to select channels properly, Auto program must be performed. (p. 29)

Follow the procedure below to directly enter the channel number using the NUMBER keys on the Remote Control.

Select analog channel

- (1) (2) (3) Pr
 - ③ Press the NUMBER keys on the Remote Control to enter the Channel
 - 4 5 6 number. Press OK.
 - 7 8 9 The following is an example of tuning to channel 15.



Direct Tuning Example

177.00	Step	Action	Channel Banner Display	
	1	Press 1	1	
	2	Press 5	15	
Š	3	Press OK	15	

Note:

 If, during channel selection, no action is taken for several seconds, the Channel Banner is exited and the currently input channel is automatically selected.

Select digital channel

1 1 2

(3) If tuning a digital channel and your channel contains more than one

4 5

6 channel contains more than one program, press PROG and enter

7 8

9 the program (1, 2, 3 etc.) using the NUMBER keys. Press OK. The following is an example of tuning to channel 15-1.

2

PROG

0

21

2

Direct Tuning Example

4 5 6 7 8 9

80

Step	Action	Channel Banner Display
1	Press 1	1
2	Press 5	15
3	Press -	15-
4	Press 1	15-1
5	Press OK	15-1



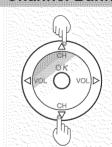
Note:

• If, during channel selection, no action is taken for several seconds, the Channel Banner is exited and the currently input channel is automatically selected.

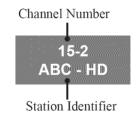
Unit Status display

Press the Channel ▲ ▼ or RECALL button, except when the MENU screen is displayed, to display current unit status information.

Channel Banner: Minimized



Press CH ▲ ▼ to minimize the displayed channel banner. It will display the channel number, and the station identification (if available).

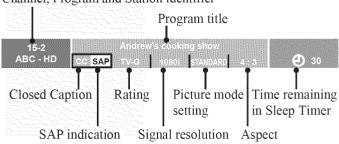


Channel Banner: Maximized

RECALL

Press RECALL to maximize the displayed channel banner.

Channel, Program and Station identifier



Projection Display operation (continued)

Audio Mute

Press MUTE to instantly mute the sound. Press again to restore the previous sound level.

MUTE

Press this button to mute the sound. Press again to reactivate sound. Sound is also reactivated when power is turned off or volume level is changed.

Note

· The audio output from AV OUT is not muted.

Favorite Feature

This feature lets you add channels to or delete channels from the Favorite channel list.

Set Favorite Feature

1 Display the channel to be placed on the Favorites list.

2

FAVORITE

Hold down FAVORITE for several seconds.

 Press FAVORITE repeatedly to change between pages (1/3, 2/3, 3/3, or exit).
 Pressing ◀▶ also changes the page.

IS NOT THE OWNER OF THE PROPERTY OF THE PROPER
Setting 1/3
2
[1]
1 · L - 1
Commence of the Commence of th
Security of the security of th
Su (2/2)
= 2, 3
Recording to the contract of t
Constitution of the Consti
The state of the s
\$500 i85 of manufactures (200)
P.C. Company
Service Commission Com
S = 17 (1)
Emiliary and the second
Same to the second seco
\(\text{\tint{\text{\tint{\text{\tin\text{\texi}\text{\text{\texit{\text{\texi}\titt{\text{\texit{\texit{\texi}\tint{\text{\texi}\tinz}\ti
S. AMI
Question and the second
Bornel Co. C. Commission Co.





Press ▲ ▼ to highlight a position on the list.

Then, press OK to memorize the displayed CH in that position.

 You can also use the NUMBER keys (1-9 and 0) to select the recorded list numbers (1-9 and 0). By doing so, the numbers will be directly recorded without having to press the OK key.

	L] 26		
L			
Ęź			
T S			
Įŧ			
1.7	1		
1.8		 	
15			

■ To delete a favorite channel

A memorized channel can be removed from the list by holding down FAVORITE while it's position is highlighted.

Use Favorite Feature

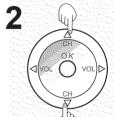
1



Press FAVORITE.

 Press FAVORITE repeatedly to change between pages (1/3, 2/3, 3/3, or exit).
 Pressing ◀▶ also changes the page.

[1	7			
L				
13				
[4	4		Canada	
T 5				
16				
17				
WX.280				



Press ▲ ▼ or a NUMBER keys (1-9 and 0) to highlight a channel on the list.

 Selecting a channel number from the list with the NUMBER keys will display the channel directly.



Press OK to display the highlighted channel.

Select Audio Mode for TV Viewing

Digital mode



Press SAP to select the next audio track (if available) when receiving a digital channel.



Analog mode

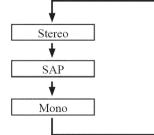


Press SAP button to select the desired audio mode as described below.

(Arrow shows selection.)

- Each press of SAP button will change the audio mode as shown below.
- "SAP" is selected with first press of SAP button.





■ Receivable Broadcast Types

The following are possible broadcast types with their accompanying on-screen displays. The signal being received is indicated with a red text while the selected audio mode is yellow background.

MTS Stereo and SAP broadcast

Multi-channel Television Sound Stereo (main language) and Secondary Audio Program (sub language) broadcasts are both being received simultaneously. Select the Stereo or SAP audio mode.

MTS Stereo broadcast

Multi-channel Television Sound Stereo broadcast. Select Stereo audio mode.

 If stereo broadcast is weak and the display flickers, select Mono audio mode for possibly better results.

SAP broadcast

Secondary Audio Program (sub language.) Select SAP audio mode for the sub language.

Mono broadcast

Normal monaural sound broadcast.

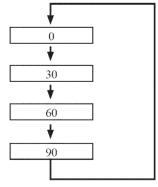
Sleep Timer Feature

Switches the unit OFF in a preset amount of time from 0 to 90 minutes in 30 minute intervals.



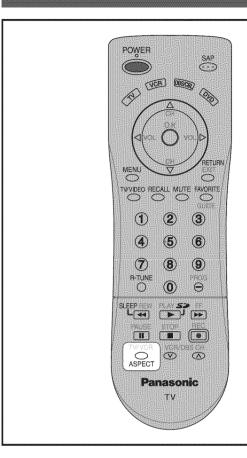
Press SLEEP repeatedly to select the desired time.

 To cancel, press SLEEP repeatedly until 0 appears. Also, turning Power OFF while setting SLEEP will reset to zero.



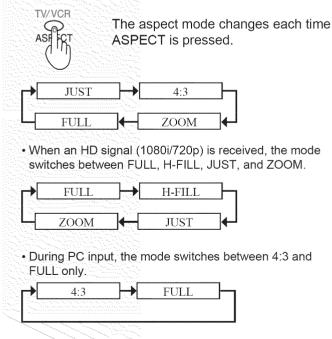
- Pressing RECALL with sleep timer set displays remaining time. This can also be done by pressing SLEEP. If you continue to press SLEEP, the sleep time setting mode will be entered.
- Sleep time may also be set from the Menu screen. (p. 42).
- The on-screen display will flash 3, 2 and 1 to indicate the last three (3) remaining minutes prior to turn off.

ASPECT Controls



Changing the Aspect Mode

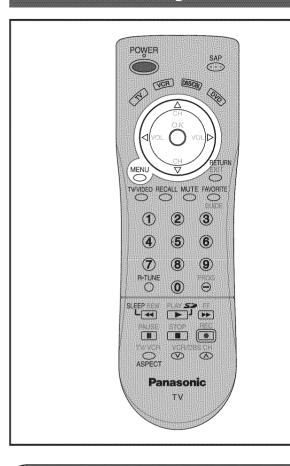
Lets you choose the aspect mode based on the format of the received signal and your preference.



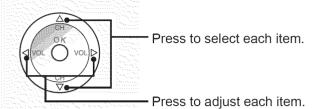
- When input mode is CARD, the aspect is set to 4:3 and cannot be changed.
- If the mode selected does not match the aspect ratio of the input signal, the original picture quality may be affected.
- If using this Projection Display in places, such as cafes or hotels, with the aim of displaying programs for a commercial purpose or for public presentation, please note that by using the aspect ratio (16:9) selection function to change the aspect ratio, you may be infringing on the rights of the original copyright owner of that program under copyright protection laws.
- If a 4:3 picture is projected in wide screen, distortion may occur around the edges so that part of the picture may no longer be visible. We recommend viewing in 4:3 mode so you can enjoy the picture as it was intended to be seen.

Mode	Picture	Explanation	
JUST	16 9	JUST mode will display a 4:3 picture at maximum size, but with aspect correction applied to the center of the screen so that elongation is only apparent at the left and right edges of the screen. The size of the picture will depend on the original signal.	
4:3	43 0 3	4:3 mode displays a 4:3 picture at the standard 4:3 size.	
ZOOM	16 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	ZOOM mode magnifies the central section of the picture.	
FULL	16 9 9	FULL mode displays the picture at maximum size, but with a slightly elongated appearance.	
H-FILL	16	H-FILL mode enlarges a 4:3 image horizontally to the sides of the screen. The side edges of the image are cut off.	

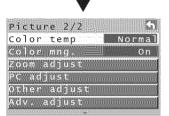
Picture Adjustments



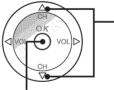
Normal / Picture / Brightness / Color / Tint / Sharpness / Color temp



Picture 1/2	51
Normal	No
Pic. mode	Vivid
Picture	+10
Brightness	+10
Color	+10
Tint	+10
Sharpness	+10

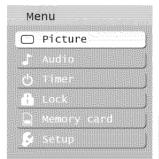


Press MENU to display the Main Menu screen.



Press to select "Picture" icon.

Press to display the Picture menu.



(PC input menu)

Menu Picture Audio

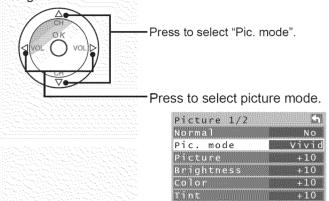
Picture Menu is inaccessible when no signal is present.

ltem	Explanations
Normal	Resets all picture adjustments to factory default settings.
Picture	Adjusts white areas of picture.
Brightness	Adjusts dark areas of picture.
Color	Adjusts desired color intensity.
Tint	Adjusts natural fresh tones.
Sharpness	Adjusts clarity of outline detail.
Color temp (Color temperature)	To increase or decrease Warm (red) and Cool (blue) colors to suit personal preferences.
Color mng. (Color management)	Color mng. On enhances green and blue color reproduction, especially outdoor scenes.

Picture Adjustments (continued)

Picture Mode

Lets you choose one of three pre-set Picture Modes that best suits the program to which you are viewing. Selecting this feature will also affect Color Temperature setting.



 Vivid - This is the default mode, It provides enhanced picture contrast and sharpness for viewing in a well-lit room.

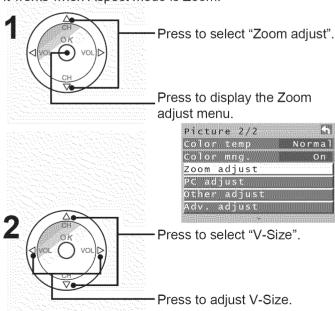
Sharpness

- Standard Recommended for normal viewing conditions with subdued room lighting.
- Cinema Select this mode for watching movies in a darkened room. It provides a soft, film-like picture.

Zoom Adjust

Adjust the Zoom position.

It works when Aspect mode is Zoom.



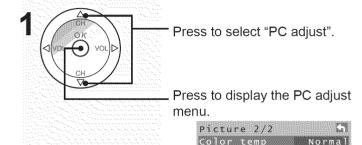
Zoom adiust

V-Size

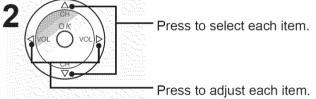
• V-Size - Adjust the vertical size.

PC Adjust

You can adjust the picture when viewing a signal from a PC







PC adjust	5
Normal	No.
Dot clock	+10
H-Position	+10
V-Position	+10
Clock phase	+10
H-Frequency	48.4kHz
V-Frequency	60.1Hz

ltem	Explanations	
Normal	Resets all picture adjustments to factory default settings.	
Dot clock	Adjusts horizontal size.	
H-Position	Adjusts horizontal position.	
V-Position	Adjusts vertical position	
Clock phase	Adjust in order to remove any picture interference or contour blurring which may occur in computer images.	
H-Frequency/ V-Frequency	Displays the frequencies of the PC signal currently being adjusted. Displays the H (Horizontal) / V (Vertical) frequencies. Display range: Horizontal 15-110 kHz	

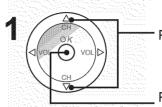
Note:

• This function is available only when the signal being viewed is from a PC.

Depending on the signal being input, some menu items may or may not be adjustable and some functions may or may not be available.

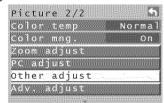
Other Adjust

Other detailed picture adjustments can be made.



Press to select "Other adjust".

Press to display the Other adjust menu.



2 OK VOLD

Press to select each item.

Press to adjust each item.

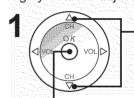
Other	adjust	5
Video	NR	On
3D Y/C	filter	On
Color	matrix	SD
MPEG 1	i R	On
Black	level	Light
3D I/F		On
Color	conn.	On

N	
Item	Explanations
Video NR	Reduces noise, commonly called snow. Leave off when receiving a strong signal.
3D Y/C filter	Minimizes noise and cross-color in the picture.
Color matrix	Select SD or HD. SD: Color matrix is set same as a normal TV system (NTSC). HD: Color matrix is set same as a High-Definition system (ATSC). With a 480p signal from equipment connected to COMPONENT VIDEO INPUT (Y, PB, PR) or HDMI INPUT terminals or from the unit's DTV tuner, you can select SD or HD color matrix to display the most natural color. Notes: This feature is available only with 480p signals. The default setting with HDTV signals (720p or 1080i) is HD color matrix.
MPEG NR	Unique noise to DVD, STB, etc. will be reduced.
Black level	Select Light or Dark [Dark : Analog channel/ VIDEO, Light : 480i/480p/720p/1080i] Invalid for Digital channel, PC and Photo Viewer.

Item	Explanations	
3D I/P	Film media (taken at 24 frames per second) is faithfully reproduced on the unit. On: Recordings created at 24 frames per second are shown in higher quality. Off: Set to Off if picture appears unnatural.	
Color corr.		

Advanced Adjust

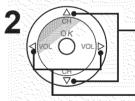
Highly-detailed adjustments can be made.



Press to select "Adv. adjust."

Press to display the Adv. adjust menu.

Picture 2/2	5
Color temp	Normal
Color mng.	On
Zoom adjust	
PC adjust	
Other adjus	5 ti
Adv. adjust	= `



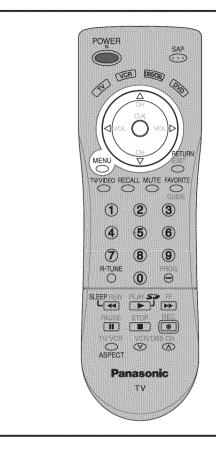
Press to select each item.

Press to adjust each item.

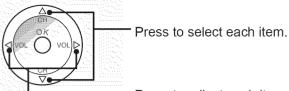
Adv. adjust		5
Normal	N	0
Dynamic iris	0	
Gamma adj.	Fu	W
Blk, extension	+1	0
R level	+1	0
G level	+1	0
B level	+1	0
B level	+1	0

ltem	Explanations	
Normal	Resets all picture adjustments to factory default settings.	
Dynamic iris	The amount of light is controlled to project the images with high contrast.	
Gamma adj.	The median brightness level of the picture can be set.	
Blk. extension	You can adjust the gray level of black for areas of the screen that are darker than the median level.	
R level	Adjusts the red component.	
G level	Adjusts the green component.	
B level	Adjusts the blue component.	

Audio Adjustments



Normal / Bass / Treble / Balance

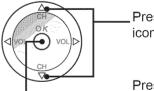


Press to adjust each item.

Audio	5
Normal	No
Audio mode	Standard
Bass	+10
Treble	+10
Balance	+10
BBE	mm off
Other adjust	

Item	Explanations
Normal	Reset Bass, Treble and Balance adjustments to factory default settings.
Bass	Increase or decrease the bass response.
Treble	Increase or decrease the treble response.
Balance	Emphasize the left / right speaker volume.

Press MENU to display the Main Menu screen.



Press to select "Audio" icon.

Press to display the Audio menu.



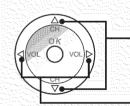
(PC input menu)

Menu Picture Audio

If the unit is set to Al sound "On," BBE "On," or "VIVA 3D," only the Balance item can be adjusted in the Audio menu.

Audio Mode

Lets you choose one of three pre-set Audio Modes that best suits the program to which you are listening.



Press to select "Audio mode".

Press to select audio mode.

Audio	5
Normal	No
Audio mode	Standard
Bass	+10
Treble	+10
Balance	+10
8 8 E	off
Other adjust	

StandardDynamic

Emits the original sound.

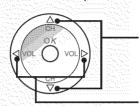
• Speech

Sound suited to music or movie. Sound suited to dialogue.

Depending on the signal being input, some menu items may or may not be adjustable and some functions may or may not be available.

BBE

You can hear a deeper, 3-D sound effect using just the unit's two front speakers.



Press to select "BBE".

Press to select BBE setting.

Normal	No
Audio mode	Standard
Bass	+10
Treble	+10
Balance	+10
BBE	off
Other adjust	

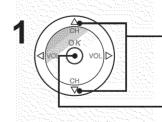
 VIVA 3D BBE VIVA HD 3D - BBE VIVA HD 3D (High Definition 3D) Sound provides musically accurate natural 3D image with Hi-Fi sound. The clarity of the sound is improved by BBE while the width, depth and height of sound image are expanded by BBE's proprietary 3D sound process. BBE ViVA HD3D Sound is compatible with all TV programs including news, music, dramas, movies, sports and electronic games. • On BBE - BBE High Definition Sound is a

proprietary audio enhancement technology that compensates for phase and amplitude distortion inherent in the nature of loudspeaker physics. BBE works like an automatic focus in a camera, bringing incredible clarity, depth and detail to the sound.

· Off Sound is normal.

Other Adjust

Other detailed audio adjustments can be made.



Press to select "Other adjust".

Press to display the Other adjust menu.

Audío	65
Normal	No
Audio Mode	Standard
Bass	+10
Tirebile	+10
Balance	+10
BBE	off
Other Adjust	

Press to select each item.

Press to adjust each item.

(For models PT-52LCX66/

(For models PT-52LCX16/ PT-56LCX66/PT-61LCX66) PT-56LCX16/PT-61LCX16)

Speakers On HDMI in Aut	otl	ner adju:	s t	5
HDMI in Aut	AI	sound		On
MARKET MARKET PARKET TO THE PARKET PA	Spe	eakers		On
	HDI	ni ili		Auto
Audio leveler +7	Aud	lio leve	len	+7

otk	ner adju	st G
	sound	On
Spe	eakers	On
ΗDΛ	4I1 in	iiiiiiiii Auto
ΗDN	4I2 in∭	Auto
Auc	dio leve	ler +7

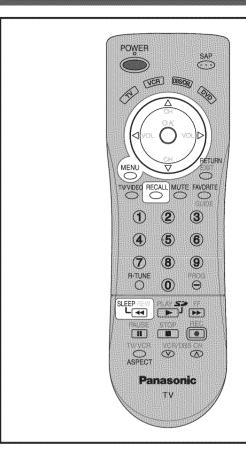
r	Ť	
ltem		Explanations
Al sound	Equalize overall volume levels across all channels. (Al sound is not available in VIDEO mode).	
Speakers	This feature is used to turn TV speakers On or Off. On - TV speakers operate normally. Off - TV speakers off.	
HDMI in*1 or HDMI1 in/ HDMI2 in*2	Perform input switching of analog audio input and digital audio input when using the HDMI terminal. Auto: Automatically performs digital/analog input switching according to the input signal type. Digital: Forces use of digital audio input signal transmitted via the HDMI terminal. Analog: Forces use of analog audio input signal transmitted via separate RCA terminals.	
Audio leveler	The audio leveler monitors the difference in audio levels between input signals from external equipment and minimizes the change in output volume that could occur when switching input signals. • "Audio leveler" is not available when "Speakers" is set to "Off".	

- *1 For models PT-52LCX66/PT-56LCX66/PT-61LCX66
- *2 For models PT-52LCX16/PT-56LCX16/PT-61LCX16

Notes:

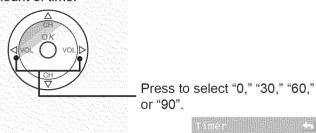
- Sound signals are output from the rear AUDIO OUT and DIGITAL AUDIO OUT terminal. (p. 17-18)
- · When volume is adjusted or the MUTE button is pressed from the Remote Control, a message will be displayed.

Sleep Timer Feature



Set Sleep Timer

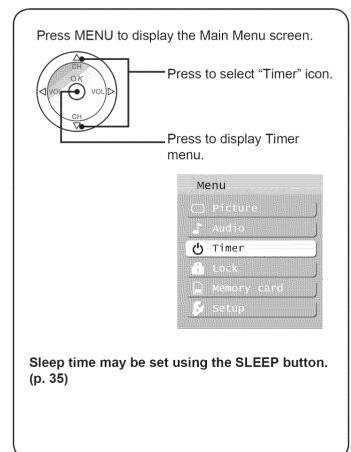
Press to set unit to shut itself off after a preselected amount of time.



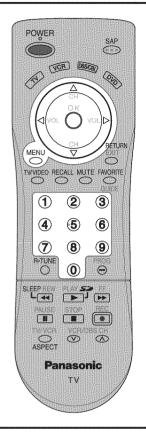
Notes:

- Pressing the RECALL button with sleep timer set displays remaining time.
- The on-screen display will flash 3, 2 and 1 to indicate the last three (3) remaining minutes prior to turn off.

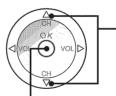
sleep



Lock Feature



Press MENU to display the Main Menu screen.



Press to select "Lock" icon.

Press to display the options in the Lock menu.



You will be asked to enter your password each time you display the Lock menu.

This Projection Display incorporates V-CHIP technology to block the viewing of movies and television programs according to the rating category. There are four (4) Content Advisory Categories: MPAA (Motion Picture Association of America), TV Parental Guidelines Ratings, Canadian English Language Ratings and Canadian French Language Ratings. These categories are used as guidelines for blocking the programs. The default mode for the Lock category is the Unlocked state. In this state, you can surf the various categories of the Lock menu. After you have created a password, you are prompted to enter it before you can make any changes in the Lock menu.

Enter Secret Code

A 4-digit code must be entered to view a blocked program or change rating settings.

■ Create Secret Code (First Time Setting)

(2) (3)

> (5) (6)

8 (9)

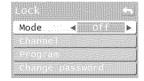
(0)

Press NUMBER keys to enter your secret code.

· Use a code that is easy to remember and record it in a safe



Upon entering the 4 digit code, the Lock menu is displayed.



■ Enter Secret Code

2 3

(5) **(6)** 8

9

(0)

Press NUMBER keys to enter your secret code.



Upon entering the 4 digit code, the Lock menu is displayed.

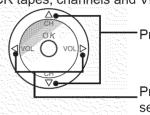
Notes:

- · Once ratings are set, restricted tapes or programs cannot be accessed unless the secret code is entered.
- · Do not forget your password. If you have forgotten it, please contact a service center.

Lock Feature (continued)

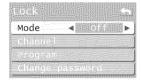
Lock Set

Select Lock mode to prevent viewing of video games, VCR tapes, channels and Video modes.



Press to select "Mode".

Press to select the desired setting.

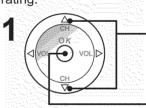


To prevent video games, VCR tapes and all channels and video modes from being viewed. The available modes are:

- · Off Turns off Lock set functions.
- All All channels are locked regardless of the rating level.
- Game Locks out CH 3, 4 and Video inputs.
- CH Locks out specific analog and digital channels.
 Password is required to view any of the locked channels.

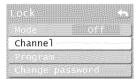
Channel Lock (Block channel selection)

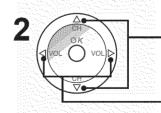
Select up to 7 (1-7) channels to be blocked out. These channels will be blocked out regardless of the program rating.



Press to select "Channel".

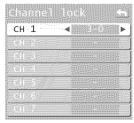
Press to display the Channel lock menu.





Press to select CH 1 - 7.

Press to select the desired Block channel.

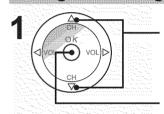


Block program

This television incorporates V-Chip technology to block the viewing of movies and television programs according to the rating category. There are four (4) Content Advisory Categories: MPAA (Motion Picture Association of America), U.S.TV Program, Canadian English ratings and Canadian French ratings. These categories are used as guidelines for blocking programs.

• The default mode for the Lock category is the Unlocked state.

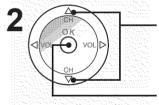
Rating level setting



Press to select "Program".

Press to enter Program lock menu.





Press to select "MPAA," "U.S.TV," "C.E.L.R." or "C.F.L.R.".

Press to enter program lock screen.

MPAA : for U.S movie ratings U.S.TV : for U.S TV program

ratings

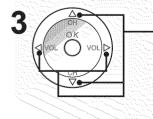
C.E.L.R.: for Canadian

English ratings

C.F.L.R.: for Canadian

French ratings





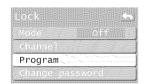
Press to highlight the desired rating level.

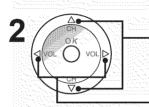
Monitor out setting

1 OR VOLD

Press to select "Program".

Press to enter program lock menu.





Press to select "Monitor out".

Press to select "On" or "Off".



On: Turns on the monitor terminal output for programs that have been set to "Blocked."

Off: Turns off the monitor terminal output for programs that have been set to "Blocked."

Notes:

- The Off rating is independent of other ratings.
- When placing a block on a specific age based rating level, the Off rating and any other more restrictive ratings will also be blocked.

U.S. MOVIES RATINGS CHART (MPAA)

Off	NO RATING (NOT RATED) AND NA (NOT APPLICABLE) PROGRAMS. Movie has not been rated or rating does not apply.
G	GENERAL AUDIENCES. All ages admitted.
PG	PARENTAL GUIDANCE SUGGESTED. Some material may not be suitable for children.
PG-13	PARENTS STRONGLY CAUTIONED. Some material may be inappropriate for children under 13.
R	RESTRICTED. Under 17 requires accompanying parent or adult guardian.
NC-17	NO ONE 17 AND UNDER ADMITTED.
Х	ADULTS ONLY.

U.S. TV PROGRAMS RATINGS CHART

The TV Parental Guidelines has 7 levels of age-based ratings that can be selected. These 7 levels are split into 2 age-based groups:

Youth Age-based Ratings and Guidance Age-based Ratings. Some of these age-based ratings can also have content-based ratings, denoted as D (Dialog), L (Language), S (Sex) and V (Violence). The table below shows the age-based ratings selection.

Λ	A == =	Disalsad	
Age-	Age-	Blocked	December 1
based	based	Content	Description
Group	Ratings	Selections	N . D. A. J. O.
NR	TV-NR	Viewable	Not Rated. See
(Not		Blocked	"Customer Caution" on
Rated)			page 46.
Youth	TV-Y	 Viewable 	All children. The themes
		Blocked	and elements in this
			program are specifically
			designed for a very young
			audience, including
			children from ages 2-6.
	TV-Y7	• FV (Fantasy	Directed to older children.
		Violence)	Themes and elements in
		 Viewable 	this program may include
		Blocked	mild physical or comedic
			violence, or may frighten
			children under the age
			of 7.
Guidance	TV-G	 Viewable 	General audience. It
		 Blocked 	contains little or no
			violence, no strong
			language, and little or
			no sexual dialogue or
			situations.
	TV-PG	• D,L,S,V (all	Parental guidance
		selected)	suggested. The program
		• Any	may contain infrequent
		combination	coarse language,
		of D, L, S, V	limited violence, some
			suggestive sexual
			dialogue and situations.
	TV-14	• D,L,S,V (all	Parents strongly
		selected)	cautioned. This program
		• Any	may contain sophisticated
		combination	themes, sexual content,
		of D, L, S, V	strong language and
			more intense violence.
	TV-MA	• L,S,V (all	Mature audiences only.
		selected)	This program may
		• Any	contain mature themes,
		combination	profane language,
		of L, S, V	graphic violence, and
1 ,			explicit sexual content.
FV: Fa			levbiicit sevaai content.

V: Violence

S: Sex

L: Offensive Language

D: Dialogue with sexual content.

Lock Feature (continued)

CANADIAN ENGLISH RATINGS CHART

E	Exempt - Exempt programming includes: news, sports, documentaries and other information programming, talk shows, music videos, and variety programming.	
С	Programming intended for children under age 8. No offensive language, nudity or sexual content.	
C8+	Programming generally considered acceptable for children 8 years and over. No profanity, nudity or sexual content.	
G	General programming, suitable for all audiences.	
PG	Parental Guidance suggested. Some material may not be suitable for children.	
14+	Programming contains themes or content which may not be suitable for viewers under the age of 14. Parents are strongly cautioned to exercise discretion in permitting viewing by pre-teens and early teens.	
18+	18+ years old. Programming restricted to adults. Contains constant violence or scenes of extreme violence.	

CANADIAN FRENCH RATINGS CHART

1	
E	Exempt - Exempt programming.
	General - Programming intended for audience of all
G	ages. Contains no violence, or the violence content
	is minimal or is depicted appropriately.
	8+ General - Not recommended for young children.
ono :	Programming intended for a broad audience
8 ans +	but contains light or occasional violence. Adult
	supervision recommended.
	Programming may not be suitable for children under
13 ans +	the age of 13 - Contains either a few violent scenes
is alls +	or one or more sufficiently violent scenes to affect
	them. Adult supervision strongly suggested.
	Programming may not be suitable for children
16 ans +	under the age of 16 - Contains frequent scenes of
	violence or intense violence.
	Programming restricted to adults. Contains constant
18 ans +	violence or scenes of extreme violence.
L	-

Customer Caution

The V-Chip system that is used in this set is capable of blocking "NR" programs (non rated, not applicable and none) as per FCC Rules Section15.120(e)(2). If the option of blocking "NR" programs is chosen "unexpected and possibly confusing results may occur, and you may not receive emergency bulletins or any of the following types of programming:

- · Emergency Bulletins (Such as EAS messages, weather warnings and others)
- Locally originated programming News Political Public Service Announcements • Religious • Sports
- Weather

Blocking Messages

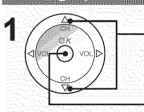
Various Blocking messages are displayed on-screen depending upon the type of blocking you have selected in the Lock menu.

Note:

• Entering the password will override the block condition. However, the ratings selection will be retained.

Message	Possible cause
Game locked.	The TV/VIDEO button was pressed when the Game lock had been selected.
	Tuned to the designated channel when the Channel lock had been selected.
All locked.	Tuned to CH 3 or CH 4 when the Game lock had been selected. Lock all is selected.
	Received program that exceeds the Block Program rating level.

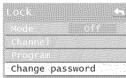
Change password



Press to select "Change password".

Press to enter the Input Password screen.

Enter a 4-digit password.



2 Change a 4-digit password to enter the Lock menu.

(3)

(9)

(5) (6) (7) 8

0



After entering your password for the first time. "Enter new password" will change to "Enter password".

Notes:

- · Use a code that is easy to remember and record it in a safe
- · Do not forget your password. If you have forgotten it, please contact a service center.

Photo Viewer

Still image data (JPEG) made with a digital camera or digital video camera can be played back using an SD Card.

A WARNING

As with any small object, SD cards can be swallowed by young children. Do not allow children to handle the SD card.

A CAUTION

- Always insert card in the correct direction. Failure to do so may result in damage to the card and this unit.
- 2. The SD Card is precision devices. Do not subject them to excessive pressure or strong impacts.

Card Data Protection

- · Do not remove the card while it is being accessed.
- Do not touch the terminals on the back of the SD Card.
- Electrical interference, electrostatic discharges and malfunctions of the unit or card may all result in damage to the card or data loss. It is recommended that any important data is also backed up on a PC.
- Stored data should be periodically backed up as a protection against data corruption, data loss or device malfunction. Please note that our company shall not accept any liability for damage or loss of stored data.

Data Format for Card Browsing

Photo: Still images recorded with digital still

cameras compatible with JPEG files of

DCF* and EXIF standards

Data format: Baseline JPEG 160 × 120 - 2 560 ×

1 920 pixels (Sub-sampling: 4:4:4, 4:4:2

or 4:2:0)

Max. number of files: 9 999

Image resolution: 8×8 to $5 \cdot 120 \times 3 \cdot 840$

* DCF (Design rule for camera file system): A Japan Electronics and Information Technology Industries Association's standard

Notes:

- Some parts of an image may not be displayed or the image may be displayed on a smaller scale depending on the size of the image.
- · Only JPEG images can be displayed on this unit.

Insert/Remove the Card

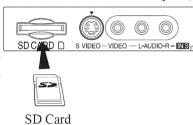
A CAUTION

Do not remove the SD card while "Accessing" is being displayed on screen. Otherwise data may be lost or corrupted.

Insert the Card

With the SD logo facing upward, insert the Card horizontally into the SD Card Slot. The card is secured when you hear a click.

Front Card Slot (p. 10)



Remove the Card

Gently press in on the Card and release slowly. Pull the Card from the slot.

Front Card Slot (p. 10)

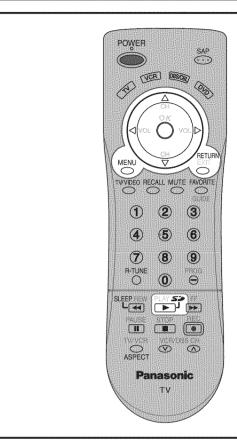


Press in lightly on SD Card, then release.

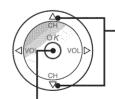
Notes:

- Compliant card type (maximum capacity): SD Card (2 GB),
 Mini SD Card (1 GB) (requiring mini SD adaptor).
- Remove the Card carefully to prevent it from popping out of the slot too fast.

Photo Viewer (continued)

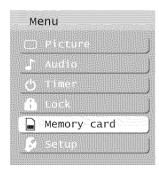


Press MENU to display the Main Menu screen.



Press to select "Memory card" icon.

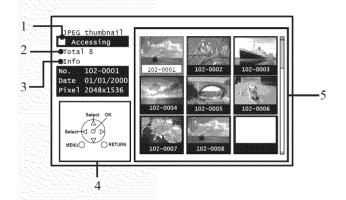
Press to display the Photo Viewer.



The SD button may also be pressed for Photo Viewer mode. (p. 32)

JPEG thumbnail

The screen below is displayed automatically while a card is inserted. If "Is memory card in?" appears, check if a card is inserted. If not, turn the unit power off, correctly insert a card, then turn the unit back on. Now, place unit into Photo Viewer mode.



		
1	ACCESS Indication	"Accessing" is displayed while data is read. Note: Proceed with all operations after "Accessing" has disappeared from the screen.
2	Total	Total number of JPEG images on the inserted card is displayed.
3	Info	Selected picture information is displayed. No.: Image number or file name is displayed. Date: Date of recording is displayed. Pixel: Display resolution is displayed. Note: Depending on the JPEG type, Info contents may not be displayed correctly.
4	Navigation Area	Operational buttons are displayed as "GUI" (Graphical User Interface).
5	Index Area	JPEG images contained on the inserted card are displayed for viewing. Notes: Only JPEG files can be displayed. Up to 9 999 JPEG files can be displayed. If images have duplicate numbers, none of the images will be displayed. Depending on the JPEG type, it may not be displayed normally.

Card Warning Messages

If there is a problem with the card or card data, the following messages will appear.

Message	Description
Is memory card in?	A card may not be inserted, or the card format may not be supported. (Use SD cards formatted in a digital camera.)
No file.	The card may not contain image data, or all images on the card may be incompatible.

Exit Photo Viewer

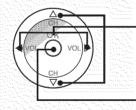
Pressing SD while a JPEG thumbnail is displayed redisplays the last viewed input.





Press SD to exit Photo Viewer.

Index Area Operation



Press to select file.

Press to display full size file preview. (p. 51)



Notes:

File names will not be displayed correctly if...

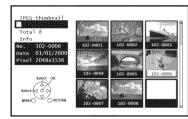
- More than 8 characters are used.
- Spaces and special symbols are used. Use care when changing file names.

Photo Viewer (continued)

Slide Show Mode

Press ▲ ▼ ◀► to move cursor to desired file in INDEX AREA.

Press OK to display file in full screen size.





Press to select each item.

Press to set each item.



Single setting menu

Mode	Set to Single/Slide to view single images or perform a slide show.
Disp time	You can set how many seconds each image is displayed in Slide mode.
Repeat	Turn the slide show Repeat function On or Off.

7



Press to start slide show.

Example:

If Display Mode is set to Slide, Disp time is set to 5 seconds, and Repeat is Off.



Displayed 5 seconds

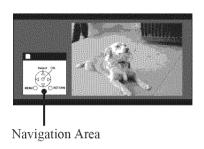
Displayed 5 seconds

Stop

3 Press OK during a slide show to stop it. The sub-menu is displayed.

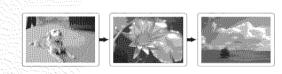
Navigation Display

Pressing RECALL during Slide Show mode allows you to display or remove the Navigation Area.



Exit Slide Show mode

Pressing RETURN during Slide Show mode allows you to exit the mode.



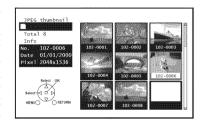


Press RETURN with Slide Show mode displayed to return to the Card Menu Screen.

Single Play Mode

Press ▲ ▼ ◀► to move cursor to desired file in INDEX AREA.

Press OK to display file in full screen size.

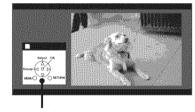




SINGLE VIEW SCREEN

Navigation Display

Pressing RECALL while in Single Play Mode displays or removes the Navigation Area screen.



Navigation Area

Change image

Pressing the ▲ ▼ buttons changes the displayed image.

Press ▲ : The previous image is displayed.

Press ▼ : The next image is displayed.

Rotate image

Pressing the ◀▶ buttons rotates the image 90° at a time.

Press ▶ : Each press right rotates image 90°.
Press ◀ : Each press left rotates image 90°.

Note:

• Rotation settings are not written to the file and are canceled when Photo Viewer is exited.

Picture Adjustment

When MENU is pressed, the Picture Adjust menu (p. 37) is displayed.



Pressing RETURN to exit Picture menu.

Exit Single Play mode

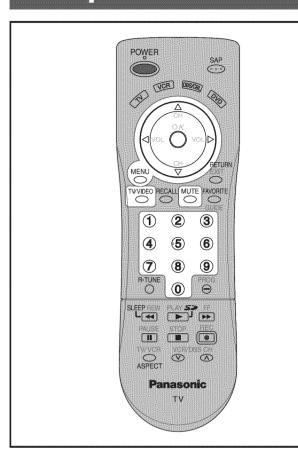
Pressing RETURN during Single Play mode allows you to exit the mode.

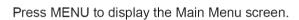


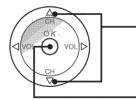
RETURN EXIT

Press RETURN with Single Play mode displayed to return to the JPEG thumbnail mode.

Setup Features







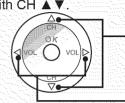
Press to select "Setup" icon.

Press to display the Setup menu.



CH scan

You may choose the way in which channels are selected with CH ▲ ▼.

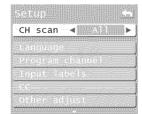


Press to select "CH scan".

Press to select "Fav." or "All".

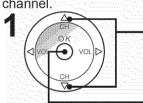
Fav.: CH ▲ ▼ only displays programs on the Favorite CH list

All: CH ▲ ▼ selects all channels memorized with Auto Program.



Signal meter

Allows you to confirm the signal strength of a desired channel



Press to select "Program channel".

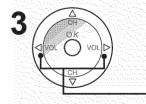
Press to enter Program channel menu.



Press to select "Signal meter".

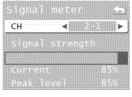
Press to display signal meter.

• If Lock (p. 43) has been set, you must enter your password to display the signal meter screen.



Program channel 👆 Auto Manual Signal meter

Press to select desired channel.

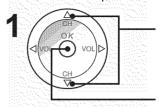


Note:

 The signal meter works only for digital signals input via the antenna.

Input labels

To label video input connections for on-screen display.



Press to select "Input labels".

Press to enter the sub-menu field.



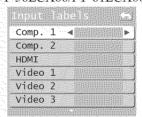
2 OK VOL

Press to select the each item.

Press to select the input label.

To skip the input, select "SKIP".
 The input will be skipped when you press TV/VIDEO.

(For models PT-52LCX66/ PT-56LCX66/PT-61LCX66)



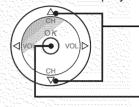
(For models PT-52LCX16/ PT-56LCX16/PT-61LCX16)

Comp. 1 ∢	
Comp. 2	
HDMI 1	
HDMI 2	
Video 1	3013 FE

Selectable input labels: SKIP, VCR, DVD, CABLE, DBS, PVR, GAME, AUX, blank (non label).

CC (Closed Caption)

The television includes a built-in decoder that is capable of providing a visual display of the audio portion. The program viewed must provide Closed Caption (CC) for the television to display it.

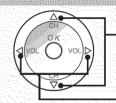


Press to select "CC".

Press to enter Closed Caption menu.



CC Mode



Press to select "Mode".

Press to select the setting.

Off: Recommended mode when Closed Caption is not being

On: To display Closed Captions.



Notes:

- The closed caption is not displayed when you use HDMI connection.
- If analog connected equipment is used for displaying or recording, closed caption (CC) should be set On/Off on the connected equipment.

The CC mode setting of the TV will not affect the analog input.

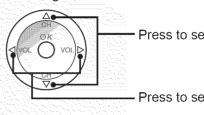
If a digital program is being output in analog format, the CC data will also be output in analog format.

If digital connected equipment is used for input, CC should be set "On" on either the connected equipment or the TV. If CC is set "On" on both the connected equipment and the TV, captions from each unit will overlap.

Setup Features (continued)

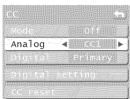
CC Mode for Analog

Choose the closed caption service of Analog broadcasting.



Press to select "Analog".

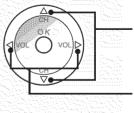
Press to select the setting.



1		
	CC1	For video related information that can be displayed (up to 4 lines of script on the screen, where it does not disturb the relevant parts of the picture). Script can be in any language.
22,645	CC2/CC3/CC4	Other modes used for video related information.
	T1	Blanks out a large portion of the picture on the television screen, and displays program guide or any other information currently being transmitted.
	T2/T3/T4	Other modes that display information and blank out a large portion of the picture of the TV screen.

CC Mode for Digital

The Digital Closed Caption menu lets you configure the way you choose to view the digital captioning.



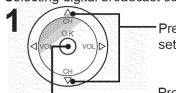
Press to select "Digital".

Press to select the setting.
Primary, Second., Service 3, Service 4, Service 5, Service 6

	60 E/A	
Digita	1 4	b

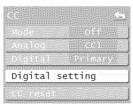
Digital settings

Selecting digital broadcast service and viewing formats.



Press to select "Digital setting".

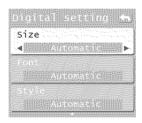
Press to enter the Digital setting menu.



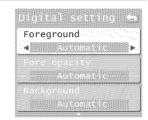
2 OK VOL

Press to select the each item.

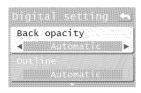
Press to select the setting.



Size	Automatic, Normal, Small, Large
Font	Automatic, Default, Mono-serif, Prop-serif, Mono, Prop, Casual, Cursive, Small caps
Style	Automatic, None, Raised, Depressed, Uniform, Drop shadow



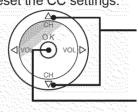
Foreground	The color of the font (Automatic, Black, White, Red, Green, Blue, Yellow, Magenta, Cyan)
Fore opacity	The opacity of the font (Automatic, Transparent, Translucent, Solid, Flashing)
Background	The color of the text box (Automatic, Black, White, Red, Green, Blue, Yellow, Magenta, Cyan)



Back opacity	The opacity of the text box (Automatic, Transparent, Translucent, Solid, Flashing)
Outline	The outline of the text (if selected under style) (Automatic, Black, White, Red, Green, Blue, Yellow, Magenta, Cyan)

CC Reset

Reset the CC settings.



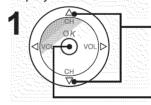
Press to select "CC reset".

Press to reset Closed Caption settings.

-			1000000 1000000
·	Llog		1-10-100 2010-000
211	jit tal		ary:
0.10			

About

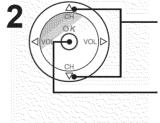
Display the TV set Version and Software License.



Press to select "About".

Press to display the About screen.





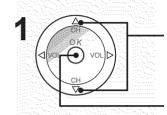
Press to select "Version" or "License".

Press to display "Version" or "License".



Reset

Setup is reset.



Press to select "Reset".

Press to display the password screen.



2 1 2 3 4 5 6

7

8

0

Enter your password by pressing $0 \sim 9$ keys to reset the Setup settings.



The confirmation screen is displayed. Select "Yes", and press OK.

9

Notes:

- Performing Reset will clear all items set with Setup, such as channel settings. Use Reset with care.
- When using "Control with HDMI (HDAVI Control)", with the device connected, set "Ctrl with HDMI" first to "Off" and then "On" using the Setup Menu. (p. 56)
- POWER indicator flashes red. After flashing stops, unplug the unit then plug it back in and turn power ON.

Setup Features (continued)

Control with HDMI "HDAVI Control"*

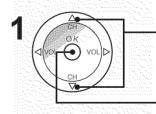
* Simultaneously controls all Panasonic "HDAVI Control" equipped devices with one-button operation using a single remote.

Newer Panasonic audio-video products with HDMI output connections can be controlled using the TV's remote. Limited features, such as home theater system volume control and automatic switching to the TV's HDMI input are possible.

- This feature is limited to models with Panasonic's "Control with HDMI". Refer to the individual instruction manuals for compatibility information.
- Non-HDMI-compliant cables cannot be utilized.
- We recommend using Panasonic HDMI cables RP-CDHG15 (1.5 m), RP-CDHG30 (3.0 m), RP-CDHG50 (5.0 m), etc. (Product numbers correct as of January 2006.)

Notes:

- "Control with HDMI" function does not work in countries other than the USA and Canada.
- Before using HDMI control functions, the connected equipment (DIGA, RAM theater, Player theater, AV amp) must also be set. For details, see the operation manual for each device.
- For equipment connection details, see pages 19-21.
- Set up the equipment, using it's manual, to enable this function.
- Turn the TV on again, with the equipment on, when connection or setup is changed.
- This function may not work properly depending on the equipment condition.
- The equipment can be operated by the TV's remote, with this function on, even if the TV is in Standby mode.
- Image/sound may not function for the first few seconds of playback.
- Image/sound may not function for the first few seconds after Input mode is switched.
- Volume function will be displayed when adjusting the volume of the equipment.
- Easy playback is also available by using the remote of the Amplifier. Read the Amplifier manual.



Press to select "Other adjust".

Press to display the Other adjust menu.



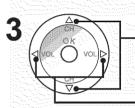


Press to select "Ctrl with HDMI".

Press to select "On".

 Default setting is "On". If no HDMI devices are connected or standard HDMI (without "Control with HDMI") is used, set to "Off".

100000000000			ust		.
Pro	g - o	иt	stop		off
Ctr	7 w	ith	HDM	I	On
F-02-000	or.	w.f. f	lin		Set
FOW		CALINIA		L. Recision	



Press to select the each item.

Press to select the setting.

ltem	Explanations
Ctrl with HDMI	Controls equipment connected to HDMI terminal. (p. 19-21) • "Power off link" and "Power on link" do not work if "Off" is selected.
Power off link	When "Set" is selected, the TV can turn off and on the connected home theater/RAM theater/player theater and/or DIGA-DVD player.
Power on link	When "Set" is selected, the TV can automatically turn on and switch to the appropriate HDMI input whenever a "Control with HDMI" compatible DVD player/recorder is initially turned on or Play mode is selected. • While the power lamp is blinking, the picture cannot be seen. • Power on link will not work until lamp cooling is completed when power is turned off.

Note:

 When the HDMI connection is changed, set "Ctrl with HDMI" first to "Off" and then "On" using the Setup Menu. (p. 19-21)

Automatic Input Switching

At the start of DIGA/Player theater/RAM theater playback, TV input automatically switches to the input compatible with playback equipment.

• For RAM theater, the speakers automatically switch to theater.

If using DIGA operation and the DIGA menu is displayed, the TV input automatically switches to DIGA. If TV power is Off, it switches On.

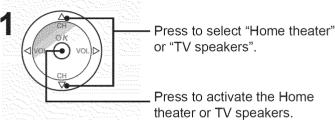
Theater Speaker

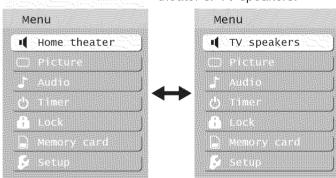
You can control the theater speaker with this unit's Remote Control.

"Home theater" with speaker icon appears when a Panasonic "Control with HDMI" home theater system is connected via the HDMI input (1).

Pressing the OK button toggles between TV and home theater volume control.

- · "Ctrl with HDMI" must be set to "On".
- Limited to newer Panasonic Home Theater, RAM theater and DIGA/DVD models with "Control with HDMI".





■ Home theater:

Adjustment for Panasonic Amplifier, Panasonic Player theater, Panasonic RAM theater.



Press for desired volume level.



Press to mute the sound.

■ TV speakers:

The TV speakers are active.

Notes:

- · Selecting "Home theater" mutes TV speaker sound.
- When "Home theater" is selected, the home theater volume control can be raised or lowered with the TV remote volume button. The TV displays "Home Theater + / -" on screen.
- If home theater/RAM theater/Player theater is currently off, selecting the "Home theater" option will automatically turn the equipment on.
- Turning off home theater/Player theater/RAM theater automatically switches unit to TV speakers.

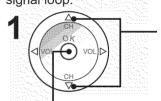
One-touch Theater Playback

If the "ONE TOUCH PLAY" key is pressed on the AV amp or Player theater Remote Control, the following sequence of operations is performed automatically.

- 1. Home theater/Player theater power switches On and playback begins.
- 2. TV power switches On and the playback screen is displayed.
- 3. Audio is muted on the TV and switches to theater.

Prog-out stop

When connecting external equipment to this unit - Stops output of the picture and sound signals at the AV OUT jacks for the input source selected in this menu to avoid signal loop.



Press to select "Other adjust".

Press to display the Other adjust menu.



2 OK VOL

Press to select "Prog-out stop".

Press to select "Off",
"Comp.1", "Comp.2",
"HDMI*1", "HDMI 1*2", "HDMI
2*2", "Video 1", "Video 2", or
"Video 3".

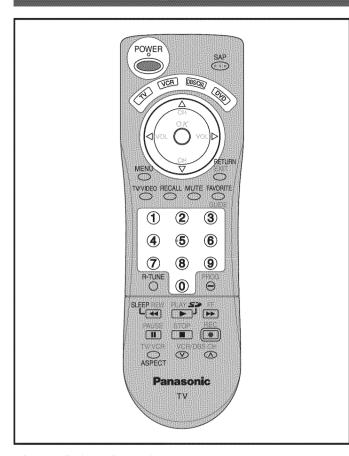
Other adjust	51
Prog-out stop	off
Ctrl with HDMI	On
Power off link	Set
Power on link	No

- *1: For models PT-52LCX66/PT-56LCX66/PT-61LCX66
- *2: For models PT-52LCX16/PT-56LCX16/PT-61LCX16

Notes:

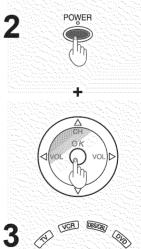
- The input signals connected to the terminal selected in "Prog-out stop" menu cannot be output from AV OUT terminals (both picture and audio).
- The Prog out will not output picture but can output only sound if the input is either Component or HDMI and when "Prog-out stop" is set to "Off" or other inputs.

Operating Peripheral Equipment



You can operate other manufacturers' components using this unit's Remote Control.

Connect the external devices to the Projection Display and turn Off the external devices.



Press both buttons simultaneously for more than 3 seconds.

· Release the buttons when the equipment selection buttons start flashing.



Select the equipment with the equipment selection button.

· The selected button remains lit (other buttons are not lit).

5

2

(5)

(8)

(3)

(9)

Input the equipment's 4-digit

(6)

Remote Control code. (p. 60-62)

4

(7)

(0)

Confirm the equipment with the Remote Control.

• The external equipment turns

■ If the equipment does not operate with **Remote Control**

- · When your equipment has a single code
 - → Input the remote control code again
- When your equipment has multiple codes
- → Change the code with step 4 above and test again (p. 60-62)

Caution:

· Registration will fail if the wrong code is input or it takes more than 30 seconds to register.

To find a code not listed in the code

This procedure searches all codes and is called the "sequence method."

After step 3 above, change the code and test store.

- · Operate the equipment with the Remote Control. (p. 59)
- · Repeat until the code is found.
- It may take many attempts before the correct code is found.





POWER

When the correct code is found.

Remote Control Operation/Code List

The following explains how to operate external devices with the Remote Control.

- Register the Remote Control codes (p. 58) if you want to operate an external device of another manufacturer. (p. 60-62)
- Operation may not be possible depending on the available memory size of the Remote Control. This Remote Control is not designed to cover operation of all functions of all models.

Remote Control Operation List

This chart defines which keys are operational after programming (if needed), while in the selected Remote Control mode, VCR, DBS/CBL, DVD.

IZEVALABAE	VODMODE	DBS/CE	Ph. 1 / Ph. B # (A) Ph. Ph.					
KEY NAME	VCR MODE	DBS	CBL	DVD MODE				
POWER	VCR Power	CR Power STB Power Power		wer STB Power Power		STB Power Power		DVD Power
TV/VIDEO	TV Input Switch	TV Input Switch	TV Input Switch	TV Input Switch				
△ GH		Channel Up/Down	Channel Up/Down	Channel Up/Down				
/ OK	TV Volume Up/Down		TV Volume Up/Down	TV Volume Up/Down				
(d(vor O vor)D)		ок	_					
CH ♥	_	Cursor Up/Down/Right/ Left	_	_				
MENU	_	STB Menu	_	_				
RETURN EXIT	_	Exit	_	_				
RECALL	VCR Display	DBS Display	TV Recall	DVD Display				
MUTE	TV Mute	TV Mute	TV Mute	TV Mute				
FAVORITE	_	Guide	_	_				
SAP	_	STB Audio Track	_	_				
PROG	_	Program	_					
 ② ③ ⑤ ③ ⑥ 	_	0-9	0-9	_				
R-TUNE	_	Previous Channel	Previous Channel	_				
SLEEP REW	VCR Rewind	_	_	Skip Reverse/Rewind				
PLAY 53	VCR Play	_	_	DVD Play				
FF ••	VCR Forward	-	_	Skip Forward/Fast Forward				
PAUSE	VCR Pause	_	_	DVD Still/Pause				
STOP	STOP VCR Stop – DN		_	DVD Stop				
REC			_					
TV/VCR ASPECT	TV/VCR Switch	DBS Aspect	_	Open/Close				
VCR/DBS CH	VCR Channel Up/Down	Page Up/Down	_	Slow+/Slow-				

Remote Control Operation/Code List (continued)

Remote Control Code List

Brand	Code	Brand	Code	Brand	Code	Brand	Code
ABC	0003, 0008	Hamlin	0009, 0273	Philips	0317, 1305	Scientific	0008, 0477, 0877
Americast	0899		0003, 0276, 0476,	D	0144, 0533, 0877,	Atlanta	1877
Bell South	0899	Jerrold	0810	Pioneer	1877	Sony	1006
Digeo	1187	Memorex	0000	Pulsar	0000	Starcom	0003
Director	0476	Motorola	1376, 0276, 0476,	Quasar	0000	Supercable	0276
General	0003, 0276, 0476,		0810, 1187	Regal	0273, 0279	Torx	0003
nstrument	0810	Pace	0008, 0237, 1877	Runco	0000	Toshiba	0000
GoldStar	0144	Panasonic	0000, 0107	Samsung	0144	Zenith	0000, 0525, 0899
		Paragon	0000				
Cable/PV	R Combination [©]	BCQ .					
Americast	0899	Jerrold	0476, 0810	Pioneer	0877, 1877	Supercable	0276
Digeo	1187		0476, 0810, 1187,	Scientific		Zenith	0899
General	eral	Motorola	1376	Atlanta	0877, 1877		1
nstrument	0476, 0810	Pace	0237, 1877	Sony	1006		
Setup Co	de For All Satell	ite Receive	rs ⁰⁸⁰⁰				
AlphaStar	0772	General		Magnavox	0722, 0724		1108, 1109, 1142
Chaparral	0216	Instrument	0869	Memorex	0724	Samsung 1276, 1377,	1276, 1377, 1442
Crossdigital	1109	GOI	0775, 1775	Mitsubishi	0749		1609
	0099, 0247, 0392,	Goodmans	1246	Motorola	0856, 0869	Sanyo	1219
	0566, 0639, 0724,	Hisense	1535	NEC	1270	Sony	0639, 1639, 1640
	0749, 0819, 1076,	Hitachi	0819, 1250	Next Level	0869	Star Choice	0869
DirecTV	1108, 1109, 1142,	HTS	0775, 1775		0152, 0247, 0701,	Tivo	1142, 1442, 1443, 1444
Jireci v	1377, 1392, 1414,	Hughes	0749, 1442, 1749	Panasonic	1786		
	1442, 1443, 1444,	Hughes	ughoo	Paysat	0724	Toshiba	0749, 0790, 0819
	1609, 1639, 1640,	Network	0749, 1142, 1442,		0099, 0722, 0724,	TUSTIDA	1285, 1749
	1749, 1856	Systems	1443, 1444, 1749	Philips	0749, 0819, 1076,	UltimateTV	1392, 1640
Dish	0775, 1005, 1170,	iLo	1535	•	1142, 1442, 1749	Uniden	0722, 0724
Vetwork	1505, 1775	Janeil	0152	Pioneer	1442	US Digital	1535
System	,	Jerrold	0869	Proscan	0392, 0566	USDTV	1535
Dishpro	0775, 1005, 1505,	JVC	0775, 1170, 1775	Proton	1535	Voom	0869
1	1775	LG	1226, 1414	RadioShack	0869	Zenith	1856
Echostar	0775, 1005, 1170,		• /	504	0143, 0392, 0566,		
	1505, 1775			RCA	0855, 1392		
Expressvu GE	0775, 1775						
DBS/PVR	Combination 🖾		5.5				
	0099, 0392, 0639,	Dishpro	0775, 1505	JVC	1170	Samsung	1442
DirecTV	1076, 1142, 1377,	Echostar	0775, 1170, 1505	Motorola	0869	Sony	0639, 1640
> • · ·	1392, 1442, 1443,	Expressvu	0775	Philips	1142, 1442	Star Choice	0869
	1444, 1640	Hughes	1142, 1442, 1443,	Proscan	0392		
Dish	0775 4505	Network	1444	RCA	1392		
Network Svstem	0775, 1505	Systems	1				

III1					_		
Brand	Code	Brand	Code	Brand	Code	Brand	Code
ABS	1972	Hewlett	1972	NEC	0067	Scott	0043, 0045
Adventura	0000	Packard		Nikko	0037	Sears	0000, 0035, 0037
Aiwa	0000, 0037, 0124	Hitachi	0000, 0042, 0089	Niveus	1972		0042, 1237
Akai	0175	Howard	1972	Media		Sharp	0807, 0848
Alienware	1972	Computers		Northgate	1972	Sonic Blue	0614, 0616
American	0035	HP	1972	Olympus	0035, 0226		0000, 0032, 0033
High		Hughes		Onkyo	0222	Sony	0035, 0636, 1032
Audiovox	0037	Network	0042, 0739	Optimus	0037		1232, 1972
Broksonic	1479	Systems	0700	Orion	1479	Stack 9	1972
Calix	0037	Humax	0739		0035, 0077, 0225,	STS	0042
Canon	0035	Hush	1972	Panasonic	0226, 0227, 0378,	Sylvania	0000, 0035, 0043
Citizen	0037, 1278	<u>iBUYPOWER</u>	1972	S. 22.22	0616, 1035, 1244	-	1781
Craig	0037	JVC	0067	Penney	0035, 0037, 0042,	Symphonic	0000
Curtis Mathes	0035, 0060, 1035	KEC	0037		1035, 1237	Systemax	1972
CyberPower	1972	Kenwood	0067	Pentax	0042	Tagar	1972
Daewoo	0045, 1278	Kodak	0035, 0037	Philco	0035	Systems	
Dell	1972	Linksys	1972	Philips	0035, 0618, 0739,	Teac	0000
Denon	0042	Lloyd's	0000		1081, 1181	Technics	0035
DirecTV	0739	LXI	0037	Pilot	0037	Teknika	0000, 0035, 0037
Durabrand	0039	Magnasonic	1278	Pioneer	0067	Thomas	0000
Dynatech	0000	Magnavox	0000, 0035, 0039,	Proscan	0060, 1060	Tivo	0618, 0636, 0739
Electrohome	0037, 0043		1781	Pulsar	0039	Toshiba	0043, 0045, 084
Electrophonic	0037	Marantz	0035	Quasar	0035, 0077, 1035	4,1,11111111111111111111111111111111111	1008, 1145, 1972
Emerex	0032	Marta	0037	RadioShack	0000	Totevision	0037
	0000, 0037, 0043,	Matsushita	0035	Radix	0037	Touch	1972
Emerson	1278, 1479	Media Center	1972	Randex	0037	Vector	0045
Fuji	0033, 0035	PC	1912		0042, 0060, 0077,	Video	0045
Funai	0000	MEI	0035	RCA	0807, 0880, 1035,	Concepts	
Garrard	0000	Memorex	0000, 0035, 0037,		1060	Videomagic	0037
Gateway	1972		0039, 1237	Realistic	0000, 0035, 0037	Viewsonic	1972
	0035, 0060, 0807,	MGA	0043	ReplayTV	0614, 0616	Villain	0000
GE	1035, 1060	Microsoft	1972	Ricavision	1972	Voodoo	1972
GoldStar	0037, 1237	Mind	1972	Runco	0039	Wards	0000, 0035, 0042
Gradiente	0000	Minolta	0042	Samsung	0045, 0739, 1014	vvalus	0060
Harley		Mitsubishi	0043, 0067, 0807	Sanky	0039	XR-1000	0000, 0035
Davidson	0000	Motorola	0035	Sansui	0000, 0067, 1479	Zenith	0000, 0033, 0039
		MTC	0000	Sanyo	0159		1479
		Multitech	0000	•	•	ZT Group	1972
PVR WOR		No.	MONTO CONTRACTOR CONTR		56 56		
	4070	Ultrade a a		Aliverse		Cyreterine	4070
ABS	1972	Hughes	0720	Niveus	1972	Systemax	1972
Alienware	1972	Network	0739	Media		Tagar	1972
<u>CyberPower</u>	1972	Systems	0720	Northgate	1972	Systems	
Dell	1972	Humax	0739	Panasonic	0616	Tivo	0618, 0636, 0739
DirecTV	0739	Hush	1972	Philips	0618, 0739	Toshiba	1008, 1972
Gateway	1972	<u>iBUYPOWER</u>	1972	RCA	0880	Touch	1972
Hewlett	1972	Linksys	1972	ReplayTV	0614, 0616	Viewsonic	1972
Packard	1714	Media	1972	Sonic Blue	0614, 0616	Voodoo	1972
Howard	1972	Center PC		Sony	0636, 1972	ZT Group	1972
Computers		Microsoft	1972	Stack 9	1972		
HP	1972	Mind	1972				

Remote Control Operation/Code List (continued)

Brand	Code	Brand	Code	Brand	Code	Brand	Code
Allegro	0869	GoldStar	0741	Onkyo	0503, 0792	Sensory	1158
	0672, 0794, 0796,	Gradiente	0490	-	0490, 0503, 0632,	Science	1158
Apex Digital	0797, 1004, 1056,	Grundig	0539	Panasonic	0703, 1010, 1011,	Sharp	0630, 0675, 0752
	1061, 1100	Hitachi	0573, 0664	Fallasoffic	1362, 1462, 1490,	Silaip	1256
Aspire	1168	Hiteker	0672	***************************************	1762, 1967	Shinsonic	0533
Digital		Integra	0571	Philips	0503, 0539, 0646,	Sonic Blue	0869
Blue Parade	0571	JVC	0558, 0623, 0867,		0675, 1267, 1354	Sony	0533, 0864, 1033
Broksonic	0695	. <u></u>	1164, 1275	<u>PianoDisc</u>	1024		1431, 1533
California	0490	Kenwood	0490, 0534	Pioneer	0525, 0571, 0631,	Sylvania	0675
Audio Labs	7	Lecson	1533		0632	Symphonic	0675
<u>CineVision</u>	0833, 0869	LG	0591, 0741, 0801,	Polaroid	1061, 1086	Teac	0809
Coby	1086		0869	Polk Audio	0539	Technics	0490, 0703
CyberHome	1024, 1129	. <u>LiteOn</u>	1158, 1440	Proceed	0672	Theta Digital	0571
Daewoo	0833, 0869	Loewe	0511	Proscan	0522	Toshiba	0503, 0695, 1045
Denon	0490	Magnavox	0503, 0539, 0646,	RCA	0522, 0571, 0822	***************************************	1154
Disney	0675	wagnavox	0675	Rio	0869	Urban 0503	0503
DVD2000	0521	<u>Marantz</u>	0539	Rotel	0623	Concepts	
Emerson	0591, 0675	McIntosh	1533	Sampo	0752	Xbox	0522
Enterprise	0591	<u>Memorex</u>	0695	Samsung	0490, 0573, 0820,	Yamaha	0490, 0539, 0545
Funai	0675	Microsoft	0522		1075	Zenith	0503, 0591, 0741
Gateway	1158	Mitsubishi	0521, 1521	Sansui	0695	ZCIIIII	0869
GE	0522	NAD	0591, 0741	Sanyo	0695, 0873, 1967		
Go Video	0741, 0833, 0869, 1075, 1158, 1304, 1730	NEC	0785				
DVD-R �							
Apex Digital	1056	Go Video	0741, 1158, 1304,	Philips	0646	Sensory	1158
Aspire	1168	Go video	1730	Pioneer	0631	Science	1100
Digital	1100	JVC	1164, 1275	Polaroid	1086	Sharp	0675
Coby	1086	LG	0741	RCA	0522	Sony	1033, 1431
CyberHome	1129	LiteOn	1158, 1440	Samsung	0490	Sylvania	0675
Funai	0675	Magnavox	0646		•	Zenith	0741
0 1	1450	- TIGGITG VOX	0070	•			10

Warning Indicators

Indicator lights on the front of the unit alert you to the unit's internal condition. (p. 10) If the Lamp, Power, or Temp indicators flash, turn unit off and follow the directions below.

	Indicator	Symptom	Problem	Possible Solution
TEMP Indicator	Flashes red 2 times.	Power shuts off.	Malfunction 1.	Contact service center.
	Flashes red 3 times.	Power shuts off.	Internal overheat error.	Wait a while, then turn unit back on.
	Flashes red 6 times.	Power shuts off.	Malfunction 2.	Contact service center.
POWER Indicator	Flashes orange 1 time.	Power shuts off.	Malfunction 3.	Contact service center.*1
	Flashes orange 2 times.	Power shuts off.	Malfunction 4.	Contact service center.*1
	Flashes orange 3 times.	Power shuts off.	Malfunction 5.	Contact service center.*1
	Flashes orange 5 times.	Power shuts off.	Malfunction 6.	Contact service center.*1
	Flashes orange 7 times.	Power shuts off.	The Lamp Cover is unsecured.	Securely attach Lamp Cover.
	Flashes orange 8 times.	Power shuts off.	Malfunction 7.	Contact service center.*1
	Lights solid orange.	The screen isn't illuminated.	Malfunction 8.	Contact service center.*1
LAMP Indicator	Flashes red 1 time.	Power shuts off.	Lamp will not light or light is abnormal.	Try turning Power On several times. If error persists, contact service center.
SECOND IN THE SE	Flashes red 2 times.	Dynamic iris off.	Malfunction 9.	Contact service center.
	Flashes red 3 times.	Dynamic iris off.	Malfunction 10.	Contact service center.
	Lights solid red.	OSD appears every time power is turned on.	Maximum Lamp life hours exceeded.	Replace Lamp.

^{*1:} Press unit POWER button down over 7 seconds. The POWER indicator goes out. Turn Power back On after 5 seconds. If the warning indicator still does not go out, please contact a service center.

Note

• Once necessary steps have been taken, and before turning unit back On, be sure the unit has sufficiently cooled down. Especially if the unit was used for a long period, the lamp may take a while to cool down.

Replacing the lamp unit

The lamp unit is sold separately. To purchase a replacement, call the Panasonic accessory department, toll free at: 1-800-332-5368.

Lamp unit Part No. : TY-LA1001 Lamp unit replacement period

The Lamp is a consumable item and it's life varies based on individual usage. Panasonic warranties the original Lamp for a period of 18 months from the date of purchase of the TV. Replacing the lamp is so easy that you can do it yourself. For the lamp replacement procedure, please see the next page.

- The unit will detect when the Lamp's end of life is approaching and the message (shown at right) will be displayed.
- The LAMP indicator light will be lit when the Lamp's end of life is approaching.

The lamp needs to be replaced, and the lamp hour meter needs to be reset.

Influences of frequent lighting, continuous light use for over 24 hours, the number of times lit, the length of time between lightings, etc. may shorten lamp life. (Because of this, we recommend having a replacement lamp on hand.)

A WARNING

Failure to follow these warnings when replacing the lamp unit could result in personal injury:

- 1) The lamp could rupture if dropped and lamp fragments could cause injury.
- Because the lamp unit is hot immediately after its use, touching it may cause burns.
 Please allow the lamp to cool before handling or replacing the lamp unit.
- If replacement of the lamp unit becomes necessary during the operation of the Projection Display, follow the procedure below.
- a. Press the POWER button on the Remote Control to turn off the power.
- b. Wait for about 1 minute until the cooling fan stops.
 - The lamp cooling fan will continue to operate for about 1 minute after turning off the power. Do not unplug the power cord from the outlet until the fan has stopped. Avoid interrupting the power line by using circuit breakers or switchable power strips.
- c. After the cooling fan has stopped, Disconnect the power cord from the outlet.
- d. Please wait more than one hour to let the lamp cool before replacing it.
- e. [If you need to replace the lamp more urgently]
 - The Projection Display has a forced cooling feature. After the POWER button is turned OFF, and during the first minute of the normal cooling fan operation, press the VOL+ button on the Projection Display and the ▲ button on the Remote Control at same time for more than 5 seconds. The cooling fan operates for about 10 minutes. The LAMP indicator flashes red 5 times every 5 seconds.

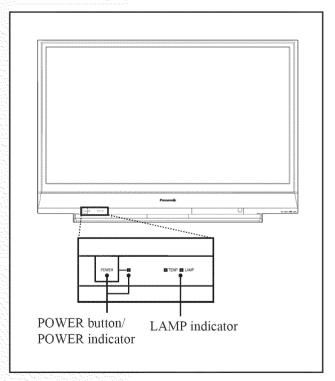
A CAUTION

Because of the possibility of injury, strictly follow the replacement procedure on the next page.

This product has a High Intensity Discharge (HID) lamp that contains a small amount of mercury. Disposal of these materials may be regulated in your community due to environmental considerations. For disposal or recycling information please contact your local authorities, or the Electronics Industries Alliance: http://www.eiae.org.>

Lamp replacement procedure

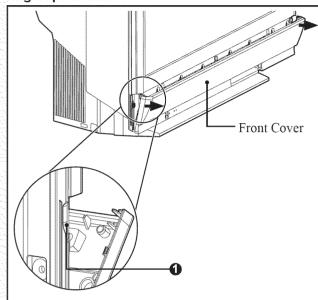
Turn power off, wait until power indicator stops blinking red, then disconnect the power cord from the wall outlet and confirm that the area around the lamp unit has cooled down.



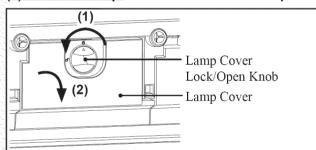
Please wait more than one hour for lamp replacement.
 If you need to replace the lamp more urgently, please see "e" at left.

Note

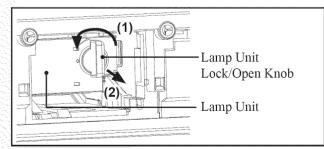
- Remove Front Cover after Front Door (p. 10) is opened.
- 2 Pull on both ends of the Front Cover with your fingertips to remove it.



- 3 (1) Turn the Lamp Cover Lock/Open Knob to the left.
 - (2) Pull the Lamp Cover out and down to open it.



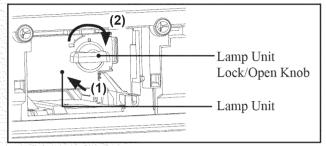
- 4 (1) Turn the Lamp Unit Lock/Open Knob to the left.
 - (2) Grasp the Lamp Unit Lock/Open Knob and slowly remove the Lamp Unit as shown.



A CAUTION

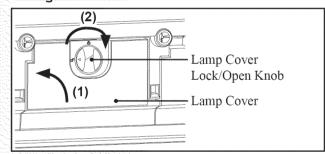
- The Lamp Unit is hot right after use and may cause burns if touched.
- Please allow the Lamp Unit to cool before handling or replacing it.

- 5 (1) Insert the new Lamp Unit being careful of the insertion direction.
 - Press on the arrow mark to confirm proper insertion.
 - (2) Turn the Lamp Unit Lock/Open Knob to the right until it clicks.

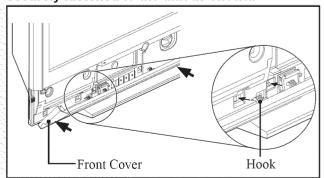


Notes:

- Properly dispose of the old lamp. Please see page 64.
- Secure the Lamp Unit and Lamp Unit housing door. If they are not secured, a protective circuit will not allow the lamp to turn on.
- At this point, confirm that the Lamp Unit will not come out by pulling on the Lamp Unit Lock/Open Knob.
- 6 (1) Close the Lamp Cover.
 - (2) Turn the Lamp Cover Lock/Open Knob to the right.



7 Be sure that the hook on the Front Cover is securely fastened to the unit as shown.



After lamp replacement, you must reset the lamp time. Refer to the instructions enclosed with the lamp unit (Part No.: TY-LA1001).

Troubleshooting

Before you call for service, determine the symptoms and make a few simple checks as shown below.

	Symptoms	Checks	Page
Power does no	ot turn ON.	 Is the power cord plugged in? The lamp cover is ajar. Firmly replace the cover.	24
Remote Control/ Unit buttons do not function. Power does not turn ON or OFF. Image is distorted. Image freezes.		Press unit POWER button down over 7 seconds. The POWER indicator goes out. If the Power was On, the screen will also disappear. After 5 seconds, turn Power On and operate unit normally. If the steps above do not restore normal operation, disconnect then reconnect the AC plug and turn the power On.	-
No picture even if the power is turned ON. LAMP indicator blinks red.		Please replace lamp with a new one. Please consult your nearest dealer, if problem persists.	
	The TEMP indicator flashes	Check whether or not the vents are clogged.	63
The power	red.	Is the set being used in a location that is hot?	63
turns OFF.	Power turns off while another indicator is flashing.	Please consult your nearest dealer.	63
		Are the batteries dead or inserted incorrectly?	7
Remote Contro	ol does not function.	Is the Remote Control sensor in direct fluorescent lamp light or other strong sources of light?	10
		Did you correctly set the Remote Control code?	58-62
Image shakes.		• Is the antenna or antenna cable old, broken, or shorted out?	-
		Is the antenna cable connected properly?	
Image is not clear. (blurring / vertical lines)		A sudden temperature change may have caused condensation in the internal optics which results in blurring or vertical lines. Please wait until room temperature is normal and constant before turning power ON. These symptoms will clear up as time passes.	-
		Depending on the connected device, a 1080i input signal may cause the picture to flicker. If the connected device has a format selection switch, set the format to 720p.	-
Color patches or no color.		When using a VCR and selecting channels on the TV, is the TV/VIDEO mode for the VCR set to TV?	
		Is the antenna facing the right direction?	
Image appears doubled or tripled.		Is the antenna receiving any signals reflected off of mountains or buildings?	-
Images disapp the screen.	ear at the top and bottom of	When using 16:9 image software (cinema vision size software, etc.), there is no picture at the top and bottom of the screen.	_
During ZOOM the top and bo	modes, the image is cut off at ttom.	Please adjust the V-Size. This is not a malfunction.	
	Display set makes a high d when the power is ON.	This is the sound of the internal Starting UP. This is not a malfunction.	
Some parts of the screen are always lit while others do not light up. Some parts of the screen do not light up.		This is a characteristic of the LCD panel and not a malfunction.	-
Fan is operating even though TV Power is OFF.		This is because the cooling fan is operating. The fan will stop after about 1 minute.	24
	cting to replace the lamp is e LAMP indicator is lit red.)	Replace lamp with a new one.	64-65
Relighting the sound.	lamp when it is hot makes a	This is a characteristic of the lamp and not a malfunction.	-

Symptoms	Checks	Page
Leaving stationary images, such as still video images, web pages, or filler bars (used for NORMAL aspect mode), on-screen for an extended period of time can leave ghost images on the screen.	This is a characteristic of the LCD panel and not a malfunction. Try displaying constantly moving pictures which fill the entire screen, or turn the power OFF for a while to return the screen to normal.	-
An OSD advising "AIR FILTER CLEANING" is displayed.	Please consult your nearest dealer.	-
When viewing with HDMI connection, picture is displayed with unnatural colors (as if red and blue are reversed).	Change "Color corr." from "Off" to "On".	39
	Is the HDMI cable connected properly?	
Pictures from equipment are unusual when the equipment is connected via HDMI.	• Turn Off the TV unit and device, then turn them On again.	-
the equipment is connected via Fibini.	Check the input signal from the equipment.	32
	Is "Sound Mute" active?	34
	Is the volume set to the minimum?	33
	Is "Speakers" set to "Off"?	41
	Change "SAP" settings.	35
No sound is produced.	Check "HDMI in" (PT-52LCX66/PT-56LCX66/PT-61LCX66) / "HDMI1 in" or "HDMI2 in" (PT-52LCX16/PT-56LCX16/PT-61LCX16) insettings when the equipment is connected via HDMI.	41
	If digital sound connection has problem, select analog sound connection.	19-21, 41

Specifications

		PT-52LCX66/PT-52LCX	16	PT-56LCX66/PT-56LCX16	PT-61LCX66/PT-61LCX16	
Power Soul	rce	AC 120 V, 60 Hz				
Power Cons	sumption	Power ON: Approx. 190 W (When audio is at maximum) Power OFF: Approx. 0.4 W (When cooling fan is stopped)				
LCD panels		0.7" Poly silicon TFT LCD p 921 600 (1 280 × 720) strip			,	
Display		52-inch, 16 : 9 aspect ratio		56-inch, 16 : 9 aspect ratio	61-inch, 16 : 9 aspect ratio	
Speaker		2 Speakers 20 W [10 W + 1	10 W	/](10 % THD)		
HID Lamp		100 W HID (High Intensity I	Disc	harge) Lamp		
Channel Ca (Digital/Anal		VHF/UHF 2-69 Cable 1-135				
	PC INPUT	RGB analog 0.7 Vp-p (75 Ω) (D-SUB 15P) AUDIO 0.5 Vrms (M3 Stereo mini Pin Jack)				
Input	AV INPUT 1-3	S-VIDEO Y:1) Vp-p (75 Ω) (RCA Pin Jack) 1 Vp-p (75 Ω), C : 0.286 Vp-p (75 Ω) (Mini DIN 4 pin) 5 Vrms (RCA Pin Jack × 2)			
Terminals	ninals COMPONENT Y 1.0 Vp- VIDEO INPUT PB / PR ± 0.35 Vp-		/p-p (with sync) (75 Ω) (Pin Jack) 35 Vp-p (75 Ω) (Pin Jack × 2) /rms (RCA Pin Jack × 2)			
	HDMI*1 HDMI 1-2*2	HDMI type A Connector AUDIO L-R 0.5 Vr	rms	(RCA Pin Jack Type × 2)		
SD Card slo	ot	SD Card (8 MB/ 16 MB/ 32	MB/	/ 64 MB/ 128 MB/ 256 MB/ 512 M	IB/ 1 GB/ 2 GB (Maximum))	
Output sigr (AV OUT)	nals	VIDEO 1.0 Vp-p (75 Ω) (RCA Pin Jack) AUDIO L-R 0.5 Vrms (RCA Pin Jack × 2)				
Dimensions (W×H×D		420 mm (D) 446 mm (D) 479 mm (D)		479 mm (D) 56-5/16" (W) × 39-5/16" (H)		
Weight (Ma	ss)	31 kg (68 lbs.) Net		33 kg (73 lbs.) Net	35 kg (77 lbs.) Net	
Operating o	onditions	Temperature : 0 °C – 35 °C (32 °F - 95 °F) Humidity : 20 % - 80 % (non-condensing)				

^{*1} For models PT-52LCX66/PT-56LCX66/PT-61LCX66

Note:

• Design and Specifications are subject to change without notice. Weight and Dimensions shown are approximate.

^{*2} For models PT-52LCX16/PT-56LCX16/PT-61LCX16

Cleaning

To ensure continued excellent performance by this product, periodic cleaning is recommended.

	The unit contains many plastic parts. For this reason DO NOT use benzine, thinner or other chemicals to clean the unit.	Dust will accumulate on the picture screen. Please wipe with a soft cloth from time to time. If you use a chemically treated cloth, please be careful to follow the instructions that come with the cloth.
The state of the s	DO NOT bring into contact with insecticide or other volatile substances. DO NOT allow the unit to come into contact for extended periods with rubber or vinyl products.	Remove dirt and soiling by wiping with a light cloth. Even if the unit is heavily soiled, do not apply cleaner directly to the unit. Soak a cloth in a solution of neutral cleanser diluted with water. Then wring out the cloth, wipe the unit clean, and finish by wiping with a dry cloth. Do not use any type of cleansers on the picture screen.

Customer Services Directory

Obtain Product Information and Operating Assistance; locate your nearest Dealer or Servicenter; purchase Parts and Accessories; or make Customer Service and Literature requests by visiting our Web Site at:

http://www.panasonic.com/consumersupport

or, contact us via the web at: http://www.panasonic.com/contactinfo

You may also contact us directly at: 1-800-211-PANA (7262), Monday-Friday 9 am-9 pm; Saturday-Sunday 10 am-7 pm, EST.

For hearing or speech impaired TTY users, TTY: 1-877-833-8855

Accessory Purchases

Purchase Parts, Accessories and Instruction Books online for all Panasonic Products by visiting our Web Site at: http://www.pasc.panasonic.com

or, send your request by E-mail to:

npcparts@us.panasonic.com

You may also contact us directly at:
1-800-332-5368 (Phone) 1-800-237-9080 (Fax Only) (Monday – Friday 9 am to 9 pm, EST.)
Panasonic Services Company
20421 84th Avenue South,
Kent, WA 98032
(We Accept Visa, MasterCard, Discover Card, American Express, and Personal Checks)

For hearing or speech impaired TTY users, TTY: 1-866-605-1277

Service in Puerto Rico
Panasonic Puerto Rico, Inc. Panasonic Sales Company
Factory Servicenter:
Ave. 65 de Infantería, Km. 9.5, San Gabriel Industrial Park, Carolina, Puerto Rico 00985
Phone (787)750-4300 Fax (787)768-2910

Limited Warranty

PANASONIC CONSUMER ELECTRONICS COMPANY, DIVISION OF PANASONIC CORPORATION OF NORTH AMERICA

One Panasonic Way Secaucus, New Jersey 07094

PANASONIC SALES COMPANY, DIVISION OF PANASONIC PUERTO RICO, INC.,

AVE. 65 de Infantería, Km. 9.5 San Gabriel Industrial Park, Carolina. Puerto Rico 00985

Panasonic Multimedia Projection HDTV Limited Warranty

Limited Warranty Coverage

If your product does not work properly because of a defect in materials or workmanship, Panasonic Consumer Electronics Company or Panasonic Sales Company (collectively referred to as "the warrantor") will, for the length of the period indicated on the chart below, which starts with the date of original purchase ("warranty period"), at its option either (a) repair your product with new or refurbished parts, or (b) replace it with a new or a refurbished product. The decision to repair or replace will be made by the warrantor.

CATEGORY	PARTS	LABOR	SERVICE
Multimedia Projection HDTV	One (1) Year except lamp Original Lamp-18 months	One (1) Year	In-Home or Carry-In

During the "Labor" warranty period there will be no charge for labor. During the "Parts" warranty period, there will be no charge for parts. You must carry-in your product or arrange for in-home service during the warranty period. If non-rechargeable batteries are included, they are not warranted. This warranty only applies to products purchased and serviced in the United States or Puerto Rico. This warranty is extended only to the original purchaser of a new product which was not sold "as is". A purchase receipt or other proof of the original purchase date is required for warranty service.

Carry-in or In-Home Service

For In-Home or Carry-In Service in the United States call 1-888-VIEW-PTV (1-888-843-9788). For assistance in Puerto Rico call Panasonic Sales Company (787)-750-4300 or fax (787)-768-2910. In-Home service requires clear, complete and easy access to the product by the authorized servicer and does not include removal or re-installation of an installed product. It is possible that certain in-home repairs will not be completed in-home, but will require that the product, or parts of the product, be removed for shop diagnosis and/or repair and then returned.

Limited Warranty Limits And Exclusions

This warranty ONLY COVERS failures due to defects in materials or workmanship, and DOES NOT COVER normal wear and tear or cosmetic damage. The warranty also does not cover damages which occurred in shipment, or failures which are caused by products not supplied by the warrantor, or failures which result from accidents, misuse, abuse, neglect, bug infestation, mishandling, misapplication, alteration, faulty installation, set-up adjustments, misadjustment of consumer controls, power line surge, lightning damage, modification, or commercial use (such as in a hotel, office, restaurant, or other business), rental use of the product, service by anyone other than a Factory Servicenter or other Authorized Servicer, or damage that is attributable to acts of God.

THERE ARE NO EXPRESS WARRANTIES EXCEPT AS LISTED UNDER "LIMITED WARRANTY COVERAGE". THE WARRANTOR IS NOT LIABLE FOR INCIDENTAL OR CONSEQUENTIAL DAMAGES RESULTING FROM THE USE OF THIS PRODUCT, OR ARISING OUT OF ANY BREACH OF THIS WARRANTY. (As examples, this excludes damages for lost time, cost of having someone remove or re-install an installed unit if applicable, or travel to and from the servicer. The items listed are not exclusive, but are for illustration only.) ALL EXPRESS AND IMPLIED WARRANTIES, INCLUDING THE WARRANTY OF MERCHANTABILITY, ARE LIMITED TO THE PERIOD OF THE LIMITED WARRANTY.

Some states do not allow the exclusion or limitation of incidental or consequential damages, or limitations on how long an implied warranty lasts, so the exclusions may not apply to you.

This warranty gives you specific legal rights and you may also have other rights, which vary, from state to state. If a problem with this product develops during or after the warranty period, you may contact your dealer or Servicenter. If the problem is not handled to your satisfaction, then write to the warrantor's Consumer Affairs Department at the addresses listed for the warrantor.

PARTS AND SERVICE (INCLUDING COST OF AN IN-HOME SERVICE CALL, WHERE APPLICABLE) WHICH ARE NOT COVERED BY THIS LIMITED WARRANTY ARE YOUR RESPONSIBILITY.

Other Information

This product utilizes the following so called "open source" software:

- (1) the software which is licensed under the GNU GENERAL PUBLIC LICENSE,
- (2) the software which is licensed under the GNU LESSER GENERAL PUBLIC LICENSE, and
- (3) software developed by the third parties and available under certain terms and conditions.

For the software categorized as (1) and (2), please refer to the terms and conditions of the following GNU GENERAL PUBLIC LICENSE and GNU LESSER GENERAL PUBLIC LICENSE respectively.

If you wish to get further information as to the software, please contact the web site below.

http://www.fsf.org/licenses/ and http://www.fsf.org/licenses/ and http://www.am-linux.jp/

GNU GENERAL PUBLIC LICENSE Version 2, June 1991

Copyright © 1989, 1991 Free Software Foundation, Inc. 59 Temple Place, Suite 330, Boston, MA 02111-1307 USA Everyone is permitted to copy and distribute verbatim copies of this license document, but changing it is not allowed.

Preamble

The licenses for most software are designed to take away your freedom to share and change it. By contrast, the GNU General Public License is intended to guarantee your freedom to share and change free software--to make sure the software is free for all its users. This General Public License applies to most of the Free Software Foundation's software and to any other program whose authors commit to using it. (Some other Free Software Foundation software is covered by the GNU Library General Public License instead.) You can apply it to your programs, too.

When we speak of free software, we are referring to freedom, not price. Our General Public Licenses are designed to make sure that you have the freedom to distribute copies of free software (and charge for this service if you wish), that you receive source code or can get it if you want it, that you can change the software or use pieces of it in new free programs; and that you know you can do these things.

To protect your rights, we need to make restrictions that forbid anyone to deny you these rights or to ask you to surrender the rights. These restrictions translate to certain responsibilities for you if you distribute copies of the software, or if you modify it.

For example, if you distribute copies of such a program, whether gratis or for a fee, you must give the recipients all the rights that you have. You must make sure that they, too, receive or can get the source code. And you must show them these terms so they know their rights.

We protect your rights with two steps: (1) copyright the software, and (2) offer you this license which gives you legal permission to copy, distribute and/or modify the software.

Also, for each author's protection and ours, we want to make certain that everyone understands that there is no warranty for this free software. If the software is modified by someone else and passed on, we want its recipients to know that what they have is not the original, so that any problems introduced by others will not reflect on the original authors' reputations.

Finally, any free program is threatened constantly by software patents. We wish to avoid the danger that redistributors of a free program will individually obtain patent licenses, in effect making the program proprietary. To prevent this, we have made it clear that any patent must be licensed for everyone's free use or not licensed at all.

The precise terms and conditions for copying, distribution and modification follow.

TERMS AND CONDITIONS FOR COPYING, DISTRIBUTION AND MODIFICATION

0. This License applies to any program or other work which contains a notice placed by the copyright holder saying it may be distributed under the terms of this General Public License. The "Program", below, refers to any such program or work, and a "work based on the Program" means either the Program or any derivative work under copyright law: that is to say, a work containing the Program or a portion of it, either verbatim or with modifications and/or translated into another language. (Hereinafter, translation is included without limitation in the term "modification".) Each licensee is addressed as "you".

Activities other than copying, distribution and modification are not covered by this License; they are outside its scope. The act of running the Program is not restricted, and the output from the Program is covered only if its contents constitute a work based on the Program (independent of having been made by running the Program). Whether that is true depends on what the Program does.

 You may copy and distribute verbatim copies of the Program's source code as you receive it, in any medium, provided that you conspicuously and appropriately publish on each copy an appropriate copyright notice and disclaimer of warranty; keep intact all the notices that refer to this License and to the absence of any warranty; and give any other recipients of the Program a copy of this License along with the Program.

You may charge a fee for the physical act of transferring a copy, and you may at your option offer warranty protection in exchange for a fee.

- 2. You may modify your copy or copies of the Program or any portion of it, thus forming a work based on the Program, and copy and distribute such modifications or work under the terms of Section 1 above, provided that you also meet all of these conditions:
 - a) You must cause the modified files to carry prominent notices stating that you changed the files and the date of any change.
 - b) You must cause any work that you distribute or publish, that in whole or in part contains or is derived from the Program or any part thereof, to be licensed as a whole at no charge to all third parties under the terms of this License.
 - c) If the modified program normally reads commands interactively when run, you must cause it, when started running for such interactive use in the most ordinary way, to print or display an announcement including an appropriate copyright notice and a notice that there is no warranty (or else, saying that you provide a warranty) and that users may redistribute the program under these conditions, and telling the user how to view a copy of this License. (Exception: if the Program itself is interactive but does not normally print such an announcement, your work based on the Program is not required to print an announcement.)

These requirements apply to the modified work as a whole. If identifiable sections of that work are not derived from the Program, and can be reasonably considered independent and separate works in themselves, then this License, and its terms, do not apply to those sections when you distribute them as separate works. But when you distribute the same sections as part of a whole which is a work based on the Program, the distribution of the whole must be on the terms of this License, whose permissions for other licensees extend to the entire whole, and thus to each and every part regardless of who wrote it.

Thus, it is not the intent of this section to claim rights or contest your rights to work written entirely by you; rather, the intent is to exercise the right to control the distribution of derivative or collective works based on the Program.

In addition, mere aggregation of another work not based on the Program with the Program (or with a work based on the Program) on a volume of a storage or distribution medium does not bring the other work under the scope of this License.

- 3. You may copy and distribute the Program (or a work based on it, under Section 2) in object code or executable form under the terms of Sections 1 and 2 above provided that you also do one of the following:
 - a) Accompany it with the complete corresponding machine-readable source code, which must be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange; or.
 - b) Accompany it with a written offer, valid for at least three years, to give any third party, for a charge no more than your cost of physically performing source distribution, a complete machine-readable copy of the corresponding source code, to be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange; or,
 - c) Accompany it with the information you received as to the offer to distribute corresponding source code. (This alternative is allowed only for noncommercial distribution and only if you received the program in object code or executable form with such an offer, in accord with Subsection b above.)

The source code for a work means the preferred form of the work for making modifications to it. For an executable work, complete source code means all the source code for all modules it contains, plus any associated interface definition files, plus the scripts used to control compilation and installation of the executable. However, as a special exception, the source code distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

If distribution of executable or object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place counts as distribution of the source code, even though third parties are not compelled to copy the source along with the object code.

4. You may not copy, modify, sublicense, or distribute the Program except as expressly provided under this License. Any attempt otherwise to copy, modify, sublicense or distribute the Program is void, and will automatically terminate your rights under this License. However, parties who have received copies, or rights, from you under this License will not have their licenses terminated so long as such parties remain in full compliance.

- 5. You are not required to accept this License, since you have not signed it. However, nothing else grants you permission to modify or distribute the Program or its derivative works. These actions are prohibited by law if you do not accept this License. Therefore, by modifying or distributing the Program (or any work based on the Program), you indicate your acceptance of this License to do so, and all its terms and conditions for copying, distributing or modifying the Program or works based on it.
- 6. Each time you redistribute the Program (or any work based on the Program), the recipient automatically receives a license from the original licensor to copy, distribute or modify the Program subject to these terms and conditions. You may not impose any further restrictions on the recipients' exercise of the rights granted herein. You are not responsible for enforcing compliance by third parties to this License.
- 7. If, as a consequence of a court judgment or allegation of patent infringement or for any other reason (not limited to patent issues), conditions are imposed on you (whether by court order, agreement or otherwise) that contradict the conditions of this License, they do not excuse you from the conditions of this License. If you cannot distribute so as to satisfy simultaneously your obligations under this License and any other pertinent obligations, then as a consequence you may not distribute the Program at all. For example, if a patent license would not permit royalty-free redistribution of the Program by all those who receive copies directly or indirectly through you, then the only way you could satisfy both it and this License would be to refrain entirely from distribution of the Program.

If any portion of this section is held invalid or unenforceable under any particular circumstance, the balance of the section is intended to apply and the section as a whole is intended to apply in other circumstances.

It is not the purpose of this section to induce you to infringe any patents or other property right claims or to contest validity of any such claims; this section has the sole purpose of protecting the integrity of the free software distribution system, which is implemented by public license practices. Many people have made generous contributions to the wide range of software distributed through that system in reliance on consistent application of that system; it is up to the author/donor to decide if he or she is willing to distribute software through any other system and a licensee cannot impose that choice.

This section is intended to make thoroughly clear what is believed to be a consequence of the rest of this License.

- 8. If the distribution and/or use of the Program is restricted in certain countries either by patents or by copyrighted interfaces, the original copyright holder who places the Program under this License may add an explicit geographical distribution limitation excluding those countries, so that distribution is permitted only in or among countries not thus excluded. In such case, this License incorporates the limitation as if written in the body of this License.
- The Free Software Foundation may publish revised and/or new versions of the General Public License from time to time. Such new versions will be similar in spirit to the present version, but may differ in detail to address new problems or concerns.

Each version is given a distinguishing version number. If the Program specifies a version number of this License which applies to it and "any later version", you have the option of following the terms and conditions either of that version or of any later version published by the Free Software Foundation. If the Program does not specify a version number of this License, you may choose any version ever published by the Free Software Foundation.

Other Information (continued)

10. If you wish to incorporate parts of the Program into other free programs whose distribution conditions are different, write to the author to ask for permission. For software which is copyrighted by the Free Software Foundation, write to the Free Software Foundation; we sometimes make exceptions for this. Our decision will be guided by the two goals of preserving the free status of all derivatives of our free software and of promoting the sharing and reuse of software generally.

NO WARRANTY

- 11. BECAUSE THE PROGRAM IS LICENSED FREE OF CHARGE,
 THERE IS NO WARRANTY FOR THE PROGRAM, TO THE EXTENT
 PERMITTED BY APPLICABLE LAW. EXCEPT WHEN OTHERWISE
 STATED IN WRITING THE COPYRIGHT HOLDERS AND/OR
 OTHER PARTIES PROVIDE THE PROGRAM "AS IS" WITHOUT
 WARRANTY OF ANY KIND, EITHER EXPRESSED OR IMPLIED,
 INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES
 OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR
 PURPOSE. THE ENTIRE RISK AS TO THE QUALITY AND
 PERFORMANCE OF THE PROGRAM IS WITH YOU. SHOULD THE
 PROGRAM PROVE DEFECTIVE, YOU ASSUME THE COST OF ALL
 NECESSARY SERVICING, REPAIR OR CORRECTION.
- 12. IN NO EVENT UNLESS REQUIRED BY APPLICABLE LAW OR AGREED TO IN WRITING WILL ANY COPYRIGHT HOLDER, OR ANY OTHER PARTY WHO MAY MODIFY AND/OR REDISTRIBUTE THE PROGRAM AS PERMITTED ABOVE, BE LIABLE TO YOU FOR AMAGES, INCLUDING ANY GENERAL, SPECIAL, INCIDENTAL OR CONSEQUENTIAL DAMAGES ARISING OUT OF THE USE OR INABILITY TO USE THE PROGRAM (INCLUDING BUT NOT LIMITED TO LOSS OF DATA OR DATA BEING RENDERED INACCURATE OR LOSSES SUSTAINED BY YOU OR THIRD PARTIES OR A FAILURE OF THE PROGRAM TO OPERATE WITH ANY OTHER PROGRAMS), EVEN IF SUCH HOLDER OR OTHER PARTY HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES

END OF TERMS AND CONDITIONS

How to Apply These Terms to Your New Programs

If you develop a new program, and you want it to be of the greatest possible use to the public, the best way to achieve this is to make it free software which everyone can redistribute and change under these terms.

To do so, attach the following notices to the program. It is safest to attach them to the start of each source file to most effectively convey the exclusion of warranty; and each file should have at least the "copyright" line and a pointer to where the full notice is found.

This program is free software; you can redistribute it and/or modify it under the terms of the GNU General Public License as published by the Free Software Foundation; either version 2 of the License, or(at your option) any later version.

This program is distributed in the hope that it will be useful, but WITHOUT ANY WARRANTY; without even the implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the GNU General Public License for more details.

You should have received a copy of the GNU General Public License along with this program; if not, write to the Free Software Foundation, Inc., 59 Temple Place - Suite 330, Boston, MA 02111-1307, USA

Also add information on how to contact you by electronic and paper mail. If e program is interactive, make it output a short notice like this when it starts in an interactive mode:

Gnomovision version 69, Copyright © year name of author Gnomovision comes with ABSOLUTELY NO WARRANTY; for details type show w'.

This is free software, and you are welcome to redistribute it under certain conditions; type 'show c' for details.

The hypothetical commands `show w' and `show c' should show the appropriate parts of the General Public License. Of course, the commands you use may be called something other than `show w' and `show c'; they could even be mouse-clicks or menu items--whatever suits your program.

You should also get your employer (if you work as a programmer) or your school, if any, to sign a "copyright disclaimer" for the program, if necessary. Here is a sample; alter the names:

Yoyodyne, Inc., hereby disclaims all copyright interest in the program 'Gnomovision' (which makes passes at compilers) written by James Hacker.

<signature of Ty Coon>, 1 April 1989 Ty Coon, President of Vice

This General Public License does not permit incorporating your program into proprietary programs. If your program is a subroutine library, you may consider it more useful to permit linking proprietary applications with the library. If this is what you want to do, use the GNU Library General Public License instead of this License.

GNU LESSER GENERAL PUBLIC LICENSE Version 2.1, February 1999

Copyright © 1991, 1999 Free Software Foundation, Inc. 59 Temple Place, Suite 330, Boston, MA 02111-1307 USA Everyone is permitted to copy and distribute verbatim copies of this license document, but changing it is not allowed.

[This is the first released version of the Lesser GPL. It also counts as the successor of the GNU Library Public License, version 2, hence the version number 2.1.]

Preamble

The licenses for most software are designed to take away your freedom to share and change it. By contrast, the GNU General Public Licenses are intended to guarantee your freedom to share and change free software--to make sure the software is free for all its users.

This license, the Lesser General Public License, applies to some specially designated software packages--typically libraries--of the Free Software Foundation and other authors who decide to use it. You can use it too, but we suggest you first think carefully about whether this license or the ordinary General Public License is the better strategy to use in any particular case, based on the explanations below.

When we speak of free software, we are referring to freedom of use, not price. Our General Public Licenses are designed to make sure that you have the freedom to distribute copies of free software (and charge for this service if you wish); that you receive source code or can get it if you want it; that you can change the software and use pieces of it in new free programs; and that you are informed that you can do these things.

To protect your rights, we need to make restrictions that forbid distributors to deny you these rights or to ask you to surrender these rights. These restrictions translate to certain responsibilities for you if you distribute copies of the library or if you modify it.

For example, if you distribute copies of the library, whether gratis or for a fee, you must give the recipients all the rights that we gave you. You must make sure that they, too, receive or can get the source code. If you link other code with the library, you must provide complete object files to the recipients, so that they can relink them with the library after making changes to the library and recompiling it. And you must show them these terms so they know their rights.

We protect your rights with a two-step method: (1) we copyright then library, and (2) we offer you this license, which gives you legal permission to copy, distribute and/or modify the library.

To protect each distributor, we want to make it very clear that there is no warranty for the free library. Also, if the library is modified by someone else and passed on, the recipients should know that what they have is not the original version, so that the original author's reputation will not be affected by problems that might be introduced by others.

Finally, software patents pose a constant threat to the existence of any free program. We wish to make sure that a company cannot effectively restrict the users of a free program by obtaining a restrictive license from a patent holder. Therefore, we insist that any patent license obtained for a version of the library must be consistent with the full freedom of use specified in this license.

Most GNU software, including some libraries, is covered by the ordinary GNU General Public License. This license, the GNU Lesser General Public License, applies to certain designated libraries, and is quite different from the ordinary General Public License. We use this license for certain libraries in order to permit linking those libraries into non-free programs.

When a program is linked with a library, whether statically or using a shared library, the combination of the two is legally speaking a combined work, a derivative of the original library. The ordinary General Public License therefore permits such linking only if the entire combination fits its criteria of freedom. The Lesser General Public License permits more lax criteria for linking other code with the library.

We call this license the "Lesser" General Public License because it does Less to protect the user's freedom than the ordinary General Public License. It also provides other free software developers Less of an advantage over competing non-free programs. These disadvantages are the reason we use the ordinary General Public License for many libraries. However, the Lesser license provides advantages in certain special circumstances.

For example, on rare occasions, there may be a special need to encourage the widest possible use of a certain library, so that it becomes a de-facto standard. To achieve this, non-free programs must be allowed to use the library. A more frequent case is that a free library does the same job as widely used non-free libraries. In this case, there is little to gain by limiting the free library to free software only, so we use the Lesser General Public License.

In other cases, permission to use a particular library in non-free programs enables a greater number of people to use a large body of free software. For example, permission to use the GNU C Library in non-free programs enables many more people to use the whole GNU operating system, as well as its variant, the GNU/Linux operating system.

Although the Lesser General Public License is Less protective of the users' freedom, it does ensure that the user of a program that is linked with the Library has the freedom and the wherewithal to run that program using a modified version of the Library.

The precise terms and conditions for copying, distribution and modification follow. Pay close attention to the difference between a "work based on the library" and a "work that uses the library". The former contains code derived from the library, whereas the latter must be combined with the library in order to run

Other Information (continued)

TERMS AND CONDITIONS FOR COPYING. DISTRIBUTION AND MODIFICATION

O. This License Agreement applies to any software library or other program which contains a notice placed by the copyright holder or other authorized party saying it may be distributed under the terms of this Lesser General Public License (also called "this License"). Each licensee is addressed as "you".

A "library" means a collection of software functions and/or data prepared so as to be conveniently linked with application programs (which use some of those functions and data) to form executables.

The "Library", below, refers to any such software library or work which has been distributed under these terms. A "work based on the Library" means either the Library or any derivative work under copyright law: that is to say, a work containing the Library or a portion of it, either verbatim or with modifications and/or translated straightforwardly into another language. (Hereinafter, translation is included without limitation in the term "modification".)

"Source code" for a work means the preferred form of the work for making modifications to it. For a library, complete source code means all the source code for all modules it contains, plus any associated interface definition files, plus the scripts used to control compilation and installation of the library.

Activities other than copying, distribution and modification are not covered by this License; they are outside its scope. The act of running a program using the Library is not restricted, and output from such a program is covered only if its contents constitute a work based on the Library (independent of the use of the Library in a tool for writing it). Whether that is true depends on what the Library does and what the program that uses the Library does.

 You may copy and distribute verbatim copies of the Library's complete source code as you receive it, in any medium, provided that you conspicuously and appropriately publish on each copy an appropriate copyright notice and disclaimer of warranty; keep intact all the notices that refer to this License and to the absence of any warranty; and distribute a copy of this License along with the Library.

You may charge a fee for the physical act of transferring a copy, and you may at your option offer warranty protection in exchange for a fee.

- 2. You may modify your copy or copies of the Library or any portion of it, thus forming a work based on the Library, and copy and distribute such modifications or work under the terms of Section 1 above, provided that you also meet all of these conditions:
 - a) The modified work must itself be a software library.
 - b) You must cause the files modified to carry prominent notices stating that you changed the files and the date of any change.
 - c) You must cause the whole of the work to be licensed at no charge to all third parties under the terms of this License.
 - d) If a facility in the modified Library refers to a function or a table of data to be supplied by an application program that uses the facility, other than as an argument passed when the facility is invoked, then you must make a good faith effort to ensure that, in the event an application does not supply such function or table, the facility still operates, and performs whatever part of its purpose remains meaningful.

(For example, a function in a library to compute square roots has a purpose that is entirely well-defined independent of the application. Therefore, Subsection 2d requires that any application-supplied function or table used by this function must be optional: if the application does not supply it, the square root function must still compute square roots.)

These requirements apply to the modified work as a whole. If identifiable sections of that work are not derived from the Library, and can be reasonably considered independent and separate works in themselves, then this License, and its terms, do not apply to those sections when you distribute them as separate works. But when you distribute the same sections as part of a whole which is a work based on the Library, the distribution of the whole must be on the terms of this License, whose permissions for other licensees extend to the entire whole, and thus to each and every part regardless of who wrote it.

Thus, it is not the intent of this section to claim rights or contest your rights to work written entirely by you; rather, the intent is to exercise the right to control the distribution of derivative or collective works based on the Library.

In addition, mere aggregation of another work not based on the Library with the Library (or with a work based on the Library) on a volume of a storage or distribution medium does not bring the other work under the scope of this License.

3. You may opt to apply the terms of the ordinary GNU General Public License instead of this License to a given copy of the Library. To do this, you must alter all the notices that refer to this License, so that they refer to the ordinary GNU General Public License, version 2, instead of to this License. (If a newer version than version 2 of the ordinary GNU General Public License has appeared, then you can specify that version instead if you wish.) Do not make any other change in these notices.

Once this change is made in a given copy, it is irreversible for that copy, so the ordinary GNU General Public License applies to all subsequent copies and derivative works made from that copy.

This option is useful when you wish to copy part of the code of the Library into a program that is not a library.

4. You may copy and distribute the Library (or a portion or derivative of it, under Section 2) in object code or executable form under the terms of Sections 1 and 2 above provided that you accompany it with the complete corresponding machine-readable source code, which must be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange.

If distribution of object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place satisfies the requirement to distribute the source code, even though third parties are not compelled to copy the source along with the object code.

5. A program that contains no derivative of any portion of the Library, but is designed to work with the Library by being compiled or linked with it, is called a "work that uses the Library". Such a work, in isolation, is not a derivative work of the Library, and therefore falls outside the scope of this License.

However, linking a "work that uses the Library" with the Library creates an executable that is a derivative of the Library (because it contains portions of the Library), rather than a "work that uses the library". The executable is therefore covered by this License. Section 6 states terms for distribution of such executables.

When a "work that uses the Library" uses material from a header file that is part of the Library, the object code for the work may be a derivative work of the Library even though the source code is not. Whether this is true is especially significant if the work can be linked without the Library, or if the work is itself a library. The threshold for this to be true is not precisely defined by law.

If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may distribute the object code for the work under the terms of Section 6. Any executables containing that work also fall under Section 6, whether or not they are linked directly with the Library itself.

6. As an exception to the Sections above, you may also combine or link a "work that uses the Library" with the Library to produce a work containing portions of the Library, and distribute that work under terms of your choice, provided that the terms permit modification of the work for the customer's own use and reverse engineering for debugging such modifications.

You must give prominent notice with each copy of the work that the Library is used in it and that the Library and its use are covered by this License. You must supply a copy of this License. If the work during execution displays copyright notices, you must include the copyright notice for the Library among them, as well as a reference directing the user to the copy of this License. Also, you must do one of these things:

- a) Accompany the work with the complete corresponding machine-readable source code for the Library including whatever changes were used in the work (which must be distributed under Sections 1 and 2 above); and, if the work is an executable linked with the Library, with the complete machine-readable "work that uses the Library", as object code and/or source code, so that the user can modify the Library and then relink to produce a modified executable containing the modified Library. (It is understood that the user who changes the contents of definitions files in the Library will not necessarily be able to recompile the application to use the modified definitions.)
- b) Use a suitable shared library mechanism for linking with the Library. A suitable mechanism is one that (1) uses at run time a copy of the library already present on the user's computer system, rather than copying library functions into the executable, and (2) will operate properly with a modified version of the library, if the user installs one, as long as the modified version is interface-compatible with the version that the work was made with.
- c) Accompany the work with a written offer, valid for at least three years, to give the same user the materials specified in Subsection 6a, above, for a charge no more than the cost of performing this distribution.
- d) If distribution of the work is made by offering access to copy from a designated place, offer equivalent access to copy the above specified materials from the same place.
- Verify that the user has already received a copy of these materials or that you have already sent this user a copy.

For an executable, the required form of the "work that uses the Library" must include any data and utility programs needed for reproducing the executable from it. However, as a special exception, the materials to be distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

It may happen that this requirement contradicts the license restrictions of other proprietary libraries that do not normally accompany the operating system. Such a contradiction means you cannot use both them and the Library together in an executable that you distribute.

- 7. You may place library facilities that are a work based on the Library sideby-side in a single library together with other library facilities not covered by this License, and distribute such a combined library, provided that the separate distribution of the work based on the Library and of the other library facilities is otherwise permitted, and provided that you do these two things:
 - a) Accompany the combined library with a copy of the same work based on the Library, uncombined with any other library facilities. This must be distributed under the terms of the Sections above.
 - b) Give prominent notice with the combined library of the fact that part of it is a work based on the Library, and explaining where to find the accompanying uncombined form of the same work.
- 8. You may not copy, modify, sublicense, link with, or distribute the Library except as expressly provided under this License. Any attempt otherwise to copy, modify, sublicense, link with, or distribute the Library is void, and will automatically terminate your rights under this License. However, parties who have received copies, or rights, from you under this License will not have their licenses terminated so long as such parties remain in full compliance.
- 9. You are not required to accept this License, since you have not signed it. However, nothing else grants you permission to modify or distribute the Library or its derivative works. These actions are prohibited by law if you do not accept this License. Therefore, by modifying or distributing the Library (or any work based on the Library), you indicate your acceptance of this License to do so, and all its terms and conditions for copying, distributing or modifying the Library or works based on it.
- 10. Each time you redistribute the Library (or any work based on the Library), the recipient automatically receives a license from the original licensor to copy, distribute, link with or modify the Library subject to these terms and conditions. You may not impose any further restrictions on the recipients' exercise of the rights granted herein. You are not responsible for enforcing compliance by third parties with this License.
- 11. If, as a consequence of a court judgment or allegation of patent infringement or for any other reason (not limited to patent issues), conditions are imposed on you (whether by court order, agreement or otherwise) that contradict the conditions of this License, they do not excuse you from the conditions of this License. If you cannot distribute so as to satisfy simultaneously your obligations under this License and any other pertinent obligations, then as a consequence you may not distribute the Library at all. For example, if a patent license would not permit royalty-free redistribution of the Library by all those who receive copies directly or indirectly through you, then the only way you could satisfy both it and this License would be to refrain entirely from distribution of the Library.

If any portion of this section is held invalid or unenforceable under any particular circumstance, the balance of the section is intended to apply, and the section as a whole is intended to apply in other circumstances.

It is not the purpose of this section to induce you to infringe any patents or other property right claims or to contest validity of any such claims; this section has the sole purpose of protecting the integrity of the free software distribution system which is implemented by public license practices. Many people have made generous contributions to the wide range of software distributed through that system in reliance on consistent application of that system; it is up to the author/donor to decide if he or she is willing to distribute software through any other system and a licensee cannot impose that choice.

This section is intended to make thoroughly clear what is believed to be a consequence of the rest of this License.

Other Information (continued)

- 12. If the distribution and/or use of the Library is restricted in certain countries either by patents or by copyrighted interfaces, the original copyright holder who places the Library under this License may add an explicit geographical distribution limitation excluding those countries, so that distribution is permitted only in or among countries not thus excluded. In such case, this License incorporates the limitation as if written in the body of this License.
- 13. The Free Software Foundation may publish revised and/or new versions of the Lesser General Public License from time to time. Such new versions will be similar in spirit to the present version, but may differ in detail to address new problems or concerns.

Each version is given a distinguishing version number. If the Library specifies a version number of this License which applies to it and "any later version", you have the option of following the terms and conditions either of that version or of any later version published by the Free Software Foundation. If the Library does not specify a license version number, you may choose any version ever published by the Free Software Foundation.

14. If you wish to incorporate parts of the Library into other free programs whose distribution conditions are incompatible with these, write to the author to ask for permission. For software which is copyrighted by the Free Software Foundation, write to the Free Software Foundation; we sometimes make exceptions for this. Our decision will be guided by the two goals of preserving the free status of all derivatives of our free software and of promoting the sharing and reuse of software generally.

NO WARRANTY

- 15. BECAUSE THE LIBRARY IS LICENSED FREE OF CHARGE,
 THERE IS NO WARRANTY FOR THE LIBRARY, TO THE EXTENT
 PERMITTED BY APPLICABLE LAW. EXCEPT WHEN OTHERWISE
 STATED IN WRITING THE COPYRIGHT HOLDERS AND/OR
 OTHER PARTIES PROVIDE THE LIBRARY "AS IS" WITHOUT
 WARRANTY OF ANY KIND, EITHER EXPRESSED OR IMPLIED,
 INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES
 OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR
 PURPOSE. THE ENTIRE RISK AS TO THE QUALITY AND
 PERFORMANCE OF THE LIBRARY IS WITH YOU. SHOULD THE
 LIBRARY PROVE DEFECTIVE, YOU ASSUME THE COST OF ALL
 NECESSARY SERVICING, REPAIR OR CORRECTION.
- 16. IN NO EVENT UNLESS REQUIRED BY APPLICABLE LAW OR AGREED TO IN WRITING WILL ANY COPYRIGHT HOLDER, OR ANY OTHER PARTY WHO MAY MODIFY AND/OR REDISTRIBUTE THE LIBRARY AS PERMITTED ABOVE, BE LIABLE TO YOU FOR DAMAGES, INCLUDING ANY GENERAL, SPECIAL, INCIDENTAL OR CONSEQUENTIAL DAMAGES ARISING OUT OF THE USE OR INABILITY TO USE THE LIBRARY (INCLUDING BUT NOT LIMITED TO LOSS OF DATA OR DATA BEING RENDERED INACCURATE OR LOSSES SUSTAINED BY YOU OR THIRD PARTIES OR A FAILURE OF THE LIBRARY TO OPERATE WITH ANY OTHER SOFTWARE), EVEN IF SUCH HOLDER OR OTHER PARTY HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

END OF TERMS AND CONDITIONS

How to Apply These Terms to Your New Libraries

If you develop a new library, and you want it to be of the greatest possible use to the public, we recommend making it free software that everyone can redistribute and change. You can do so by permitting redistribution under these terms (or, alternatively, under the terms of the ordinary General Public License).

To apply these terms, attach the following notices to the library. It is safest to attach them to the start of each source file to most effectively convey the exclusion of warranty; and each file should have at least the "copyright" line and a pointer to where the full notice is found.

<one line to give the library's name and an idea of what it does.>
Copyright © <year> <name of author>

This library is free software; you can redistribute it and/or modify it under the terms of the GNU Lesser General Public License as published by the Free Software Foundation; either version 2.1 of the License, or (at your option) any later version.

This library is distributed in the hope that it will be useful, but WITHOUT ANY WARRANTY; without even the implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the GNU Lesser General Public License for more details.

You should have received a copy of the GNU Lesser General Public License along with this library; if not, write to the Free Software Foundation, Inc., 59 Temple Place, Suite 330, Boston, MA 02111-1307

Also add information on how to contact you by electronic and paper mail.

You should also get your employer (if you work as a programmer) or your school, if any, to sign a "copyright disclaimer" for the library, if necessary. Here is a sample; alter the names:

Yoyodyne, Inc., hereby disclaims all copyright interest in the library 'Frob' (a library for tweaking knobs) written by James Random Hacker.

<signature of Ty Coon>, 1 April 1990 Ty Coon, President of Vice

That's all there is to it!

Index

1080i	15, 21 15, 21
A ASPECT button ATSC AUDIO OUT Terminal. Auto shut off	8 18
BBE Blocking Messages	
C CC Channel up / down buttons	9, 10, 33 11, 15
D Dolby Digital DTV	
HDMI	11, 19
Input 1, 2, 3 terminals	10–11, 14
J JPEG JPEG Thumbnail	
L LAMP indicator	10, 63–66
M MPAA MSO	
MUTE button	

N NTSC
NUMBER keys
OK button
P Password 8, 43, 46 PCM 8, 18, 21 PC input terminal 11, 22 PC position 32, 38 POWER button (Remote Control) 9, 24 POWER button / POWER indicator (Unit) 10, 24, 63
R-TUNE button 9, 32 RECALL button 9, 33 Remote Control Sensor 10 Reset All Memory Functions 7 RGB cable 22
S SAP button 9, 35 SD Card 47–51 Sleep Timer 35, 42 Sound mute 34 Stereo System 17 SVGA 23
T TEMP indicator 10, 63 TV/VIDEO button 9, 10, 32
V VCR connections 14, 16 VGA 23 Volume +/- buttons 9, 10, 33
X XGA
Y Y, PB, PR

Customer's Record

The serial number of this product can be found on its back cover. You should note this serial number in the space provided below and retain this book, plus your purchase receipt, as a permanent record of your purchase to aid in identification in the event of theft or loss, and for Warranty Service purposes.

Model Number Serial Number

Panasonic Consumer Electronics Company, Division of Panasonic Corporation of North America One Panasonic Way Secaucus, New Jersey 07094 Panasonic Sales Company ("PSC"), Division of Panasonic Puerto Rico, Inc. Ave. 65 de Infantería, Km. 9.5 San Gabriel Industrial Park, Carolina, Puerto Rico 00985

> Printed in Indonesia LSQT1060 C S1006-5106